Ted Pogue - #400

Poguearosa Rompin Luna Age 13 – Horse ID#617

AMATEUR RANCH HORSE CONFORMATION

Judge- Christy Steed

Ranch Cutting and #1 Working Ranch

Judge- Russ Ratkowski Conformation

#4 Ranch Riding & Ranch Trail

Α	mateur	Horse's Name:		Horse	e ID No.				
IVRHA Scoring	g Scale: Zero = Average, +1=Good, +2=Very Good, +3=	Excellent -1=Nee	ds Improvement, -2=Poor, -3=Very Po	oor					
A STATE OF THE PARTY OF THE PAR	HOWMANSHIP: Note to Judge: Only a partial listing	Market Land and State of the St				SCORE			
	ired. Judges are encouraged to circle dominant features		a. White in electronic						
Front Legs,	(+) Straight legs; Good bone; Well defined tendons;	, cirilor . Gr .				\wedge			
eet Legs,	(-) Toe in; Toe out; Base wide; Base narrow; Steep pasterns;								
Chest &	+) Well muscled; Deep V; Good neck tie in;								
Pectoral V) Insufficient muscle; Excessive muscle;								
Head	(+) Triangular, short & broad; Large, wide set,soft eye;	Big nostrils:				1			
icau	(-) Parrot mouth: Under slung jaw; Roman nose; Pig ey				3	_			
Neck &	(+) Clean, arching throat latch; Long neck; Good tie in;)			
Throat latch	(-) Thick neck; Short neck; Ewe neck; Crested neck; Lo				4				
Shoulders	(+) Long, 45 degree shoulder; Prominent withers; Adec					2			
& Withers	(-) Steep shoulder; Mutton withers; Withers lower than				5	0			
Heart Girth	(+) Deep, thick girth; Well sprung ribs; Long underline					1 /			
& Barrel	(-) Shallow girth; Narrow sprung ribs; Short underline;				6	+(
Back &	(+) Short, strong, well muscled back; Short, strong loin	The second secon				1			
Loin	(-) Long, weak back; Sway back; Weak muscling;				7	-			
Hip &	(+) Long, sloping hip; Deep carry down; Smooth tie wi	ith hip;			-	0			
Croup	(-) Short hip; Goose rump; Steep croup; Shallow hip ca				8	\mathcal{C}			
Stifle &	(+) Gaskin, strong muscle in/out; Stifle, wide bell from					1			
Gaskin	(-) Inadequate muscling; Weak inside gaskin muscle;				9	U			
Hock, Hind	(+) Good bone; Low hock; Good hock angularity;								
Legs, Feet	(-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg;								
Overall	(+) Well defined; Long; Smooth; Well attached;					7			
Muscling	(-) Inadequate muscling; Excessive muscling;		•		11	1			
Tracking	(+) Straight, true, long, swift elastic stride; Sound; (-) Wing in; Paddling; Interfering; Pounding stride;		Note to Scribe: Place X in box when Judge declares horse notably LAM!		12	_			
Balance	(+) Good blend of all parts; Length of back = 1/2 botto	om line; Smooth lin	es;	***** Note to Scribe	13	_1			
	Good bones;	Shallow heart girtl	h:	Judges Balance Score i		-1			
	Back/bottom line imbalance; Wither lower that croup;			in all 3 boxes	14	1			
	carry down; Overall too small;	Short inp, madequ				-/			
	carry down, overan too sman,				15	(
Fitness &	(+) Good weight; Good muscle tone & fitness; Good g	grooming;				1			
Condition	(-) Underweight; Poor hoof care; Unfit grooming;	<i>y</i>			16	(
Participant	(+) Good presentation; Professional appearance;					0			
Showmanship	(-) Poor judge awareness; Poorly fitted halter;				17				
Horse	(+) Willing, obedient; Leads straight; Sets up quickly;	Trots well;							
Showmanship	(-) Not set up square; Too stretched; Camped; Inattent				18				
	SHOWMANSHIP JUDGE'S SCORE:		TOTAL (1)			-9			
						'			
TOTAL (1)	X .33 = -3.97 + 42 = 39.03	**Major Pe	nalty = FORM and SHOWMANSI	HIP JUDGE'S SCO	RE (2)	39.03			
**Major Dana	alty: A horse which exhibits notable lameness in the	Conformation it	udging shall be penalized -10 poin	ts					
FUNCTION S	ECORE.		1	/					
Ponch Cut	score: / ting <u>\(\phi\)</u> + Ranch Riding \(\begin{array}{c} \frac{7}{2} + \text{Wo} \\ \text{O} \\ \text{T} \\ \tex	rking Ranch	45.3 + Ranch Trail 70	=246,30(3)	Function	on Total			
Kanen Cut	ung ww + Kanen Kluing de / + we	TAILS TAILOR	1			01177			
	Function	n Total (3)246.3	X .10 = FUNCTION SCORE (4)			24.65			
RANCH CON	NFORMATION SCORE:				8				
Form and S	Showmanship udge's Score (2) <u>39 .03 </u> + Function Score ((4) 24.79 =	RANCH			63:86.			
		C	ONFORMATION SCORE						

Vicky Henderson - #404

DJ Joe De Boon Age 9 – Horse ID#606

AMATEUR RANCH HORSE CONFORMATION

Judge- Christy Steed

Ranch Cutting and #1 Working Ranch

Judge- Russ Ratkowski Conformation

#4 Ranch Riding & Ranch Trail

Ar	mateur	Horse's Name:		#4 Nanch i	tiding t	a rianon		
IVRHA Scorins	g Scale: Zero = Average, +1=Good, +2=Ver	ry Good, +3=Excellent, -1=Ne	eds Improvement, -2=Poor, -3=Very Poo	or				
	HOWMANSHIP: Note to Judge: Only a po					SCORE		
	red. Judges are encouraged to circle domin							
ront Legs,	(+) Straight legs; Good bone; Well defined					. 7		
eet 20gs,	(-) Toe in; Toe out; Base wide; Base narro				1	41		
hest &	(+) Well muscled; Deep V; Good neck tie					. 2		
ectoral V	(-) Insufficient muscle; Excessive muscle;	,			2	+1		
lead	(+) Triangular, short & broad; Large, wide	set.soft eve: Big nostrils:						
cad	(-) Parrot mouth; Under slung jaw; Roman				3	+		
leck &	(+) Clean, arching throat latch; Long neck	NAME OF TAXABLE PARTY OF TAXABLE PARTY.				-41		
hroat latch	(-) Thick neck; Short neck; Ewe neck; Cre				4	-		
houlders	(+) Long, 45 degree shoulder; Prominent v	The second secon	•			1 7		
Withers	(-) Steep shoulder; Mutton withers; Wither				5	t/		
leart Girth	(+) Deep, thick girth; Well sprung ribs; Lo					-0		
& Barrel	(-) Shallow girth; Narrow sprung ribs; Sho				6	0		
ack &	(+) Short, strong, well muscled back; Short					0		
oin	(-) Long, weak back; Sway back; Weak m				7	0		
Hip &	(+) Long, sloping hip; Deep carry down; S					0		
croup	(-) Short hip; Goose rump; Steep croup; St				8			
tifle &	(+) Gaskin, strong muscle in/out; Stifle, w					1 /		
Gaskin	(-) Inadequate muscling; Weak inside gasl				9	-		
lock, Hind	(+) Good bone; Low hock; Good hock ang					1		
	(-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg;							
egs, Feet Overall	(+) Well defined; Long; Smooth; Well atta					m		
	(-) Inadequate muscling; Excessive muscl				11			
Muscling	(+) Straight, true, long, swift elastic stride		Note to Scribe: Place X in box when			0		
racking	(-) Wing in; Paddling; Interfering; Poundi		Judge declares horse notably LAME		12	0		
Balance	(+) Good blend of all parts; Length of bac	k = 1/2 bottom line; Smooth li	ines;	****	4.0	0		
	Good bones;			Note to Scribe	13			
	(-) Unbalanced; Thick neck; Short neck; S			Judges Balance Score i	14	(h)		
	Back/bottom line imbalance; Wither lower	er that croup; Short hip; Inadec	uate hip	in all 3 boxes	14	_		
	carry down; Overall too small;				15	()		
	(+) Good weight; Good muscle tone & fit	tness: Good grooming:			-13	1:1		
Fitness &	(+) Good weight; Good muscle tone & market (-) Underweight; Poor hoof care; Unfit gr		•		16	7/		
Condition	(+) Good presentation; Professional appear					11		
Participant					17	4/		
Showmanship	(-) Poor judge awareness; Poorly fitted hat (+) Willing, obedient; Leads straight; Set					. 1		
Horse	(+) Willing, obedient; Leads straight; Set (-) Not set up square; Too stretched; Cam				18	TI		
Showmanship		ipou, manoniive,	TOTAL (1)			. 0		
	SHOWMANSHIP JUDGE'S SCORE:					+1		
TOTAL (1)	$9 \times .33 = 2.97 + 42 = 44.6$	11**Major P	enalty = FORM and SHOWMANSH	IP JUDGE'S SCOR	E (2)	44.97		
**Major Pena	alty: A horse which exhibits notable lam	neness in the Conformation	judging shall be penalized -10 points					
THE RESERVE THE PERSON NAMED IN	ting 74 + Ranch Riding 68		/		unction	n Total		
	<u> </u>		X .10 = FUNCTION SCORE (4)			27,7		
RANCH CON	NFORMATION SCORE:							
		7774	DANCH			709		
Ju	Showmanship idge's Score (2) <u>44.97</u> + Functi	on Score (4) <u>//.</u>	RANCH		- 1	10.1		

CONFORMATION SCORE

Copyright 2014 NVRHA



Whizkey N Ginger Age 7 – Horse ID# 684

AMATEUR RANCH HORSE CONFORMATION

Daniel

Judge- Christy Steed

Ranch Cutting and #1 Working Ranch

Judge- Russ Ratkowski Conformation #4 Ranch Riding & Ranch Trail

Ar	mateur	Horse's Name:	Horse	e ID No.
VRHA Scoring	g Scale: Zero = Average, +1=Good, +2=Ve	ery Good, +3=Excellent, -1=Needs Improvement, -2=Poo	or, -3=Very Poor	
COLUMN TWO IS NOT THE OWNER.		partial listing of features are listed. Write in additional		SCORE
	red. Judges are encouraged to circle dom			
ront Legs,	(+) Straight legs; Good bone; Well define			
eet	(-) Toe in; Toe out; Base wide; Base narr	ow; Steep pasterns;		1
hest &	(+) Well muscled; Deep V; Good neck tie	e in;		
ectoral V	(-) Insufficient muscle; Excessive muscle	;		2
lead	(+) Triangular, short & broad; Large, wid	le set,soft eye; Big nostrils;		1.1
	(-) Parrot mouth; Under slung jaw; Roma	n nose; Pig eye; Oversize ears;		3 7
leck &	(+) Clean, arching throat latch; Long nec			+/
hroat latch	(-) Thick neck; Short neck; Ewe neck; Cr			4
houlders	(+) Long, 45 degree shoulder; Prominent	withers; Adequate muscle;		
Withers	(-) Steep shoulder; Mutton withers; With			5
leart Girth	(+) Deep, thick girth; Well sprung ribs; L			1 1
& Barrel	(-) Shallow girth; Narrow sprung ribs; Sh			6
Back &	(+) Short, strong, well muscled back; Sho			(2)
oin	(-) Long, weak back; Sway back; Weak r			7
lip &	(+) Long, sloping hip; Deep carry down;	Smooth tie with hip;		1
Croup	(-) Short hip; Goose rump; Steep croup;	Shallow hip carry down;		8 - 1
tifle &	(+) Gaskin, strong muscle in/out; Stifle,	wide bell from rear view;		(2)
Gaskin	(-) Inadequate muscling; Weak inside ga			9 0
lock, Hind	(+) Good bone; Low hock; Good hock ar	ngularity;		_1
egs, Feet	(-) Base wide; Base narrow; Sickle hock			10
Overall	(+) Well defined; Long; Smooth; Well at			0
Auscling	(-) Inadequate muscling; Excessive musc			11
racking	(+) Straight, true, long, swift elastic strid	e; Sound; Note to Scribe: Place		12 +1
	(-) Wing in; Paddling; Interfering; Pound		****	- (0
Balance	(+) Good blend of all parts; Length of ba	ick = 1/2 bottom line; Smooth lines;	Note to Scribe	13
	Good bones;	a di la di la di	Judges Balance Score i	A
	(-) Unbalanced; Thick neck; Short neck;		in all 3 boxes	14
	Back/bottom line imbalance; Wither low	ver that croup; Short hip; Inadequate hip	m un 5 boxes	
	carry down; Overall too small;			15
Fitness &	(+) Good weight; Good muscle tone & f	itness; Good grooming;		16 +
Condition	(-) Underweight; Poor hoof care; Unfit g			10 , 1
Participant	(+) Good presentation; Professional app			17 0
Showmanship	(-) Poor judge awareness; Poorly fitted h			
Horse	(+) Willing, obedient; Leads straight; Se			18
Showmanship	(-) Not set up square; Too stretched; Car		T. I. (1)	
FORM AND S	HOWMANSHIP JUDGE'S SCORE:	ТО	OTAL (1)	1+2
TOTAL OF	A v 22 - 1010 +12-47	**Major Penalty = FORM and SH	HOWMANSHIP	110
			JUDGE'S SCO	RE (2) 47.66
**Major Pena	alty: A horse which exhibits notable lan	meness in the Conformation judging shall be penali:	zed -10 points	
FUNCTION S	CORE:	1.13	1058 2001	
Ranch Cut	ting 79 + Ranch Riding 7	$\frac{4 \cdot 2}{4}$ + Working Ranch $\frac{67}{4}$ + Ranch T	Frail $\frac{1800}{295.8} = \frac{295.8}{3}$ (3)	Function Total
		Function Total (32956x .10 = FUNCTION S		29.58
RANCH CON	FORMATION SCORE:			
E 16	O	tion Score (4) 29.5% = RANCH		777
In	dge's Score (2) AAAA + Func	tion Score (4) ~ 1000 = RANCH		100

CONFORMATION SCORE

Copyright 2014 NVRHA

#4 Ranch Riding & Ranch Trail

Sue Eisenman - #406

Peppys Lil Beggar Age 10 – Horse ID#499

AMATEUR RANCH HORSE CONFORMATION

Judge- Christy Steed
Ranch Cutting and #1 Working Ranch
Judge- Russ Ratkowski Conformation

NYRHA Scoring Scale: Zero – Average, +1=Good, +2=Very Good, +3=Excellent, -1=Needs Improvement, -2=Poor, -3=Very Poor FORM AND SHOWMANSHIP. Note to Judge: Only a partial listing of features are listed. Write in additional features are regional to the property of the pro	
Common and Proceedings Common approach Common approach Common and approach Common approach Common approach Common approach Common approach Common approach Common approach Commo	
control Legs, (=) Straight legs, Good bone; Well defined tendons; cet (=) O'Toe im: Toe out Base wide; Base marrow; Steep pasterns;	SCORE
cet (-) Toe in; Toe out; Base wide; Base narrow; Steep pasterms; 1 heat & (+) Well musled; Deep V; Good neck tie in; 2 lead (+) Triangular, short & broad; Large, wide set, soft eye; Big nostrils; 3 lead (+) Triangular, short & broad; Large, wide set, soft eye; Big nostrils; 3 lead (+) Triangular, short & broad; Large, wide set, soft eye; Big nostrils; 4 hroat latch (-) Thick neck; Short neck; Ewes neck; Crested neck; Low tie in; 4 houlders (+) Clean, arching from latch; Long neck; Good tie in; 4 houlders (+) Long, 45 degree shoulder, Prominent withers; Adequate muscle; 5 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 5 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 6 leart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; 7 lip & (+) Long, welk back; Sway back; Weak muscling; 7 lip & (+) Long, welk back; Sway back; Weak muscling; 7 lip & (+) Long, sologing hip; Deep carry down; Smooth tie with hip; 7 lip & (+) Good smooth, such; Short, stong the with hip; 7 lip & (+) Good smooth, such; Short, stong underline; 8 leart Girth (+) Good bene; how back; Good bock angularity; 10 leart Girth (+) Good bene; how back; Good bock; Pot leg; 10 leart Girth (+) Good bene; how back; Good bene; 10 leart Girth (+) Good presentaion; Professional appearance; 10 leart Girth (+) Good presentaion; Professional appearance; 10 leart Girth (+) Good presentaion; Professional appearanc	
Chest & Control Contro	0
Command Comm	0
Formangular, short & broad; Large, wide set,soft eye; Big nostrils; (-) Parrot mouth; Under slung jaw; Roman nose; Pig eye; Oversize cars; (-) Parrot mouth; Under slung jaw; Roman nose; Pig eye; Oversize cars; (-) Pinch neck; Short neck; Ewe neck; Crested neck; Low tie in; (-) Thick neck; Short neck; Ewe neck; Crested neck; Low tie in; (-) Emerican for the property of	1./
Company Comp	-(1
Ceck & (+) Clean, arching throat latch; Long neck; Good tie in;	1 1
Aboutlets (-) Thick neck; Short neck; Ewe neck; Crested neck; Low tie in; houlders (+) Long, 45 degree shoulder; Prominent withers; Adequate muscle; (-) Steep shoulder; Mutton withers; Withers lower than croup; 5 to Steep shoulder; Mutton withers; Withers lower than croup; 5 to Steep shoulder; Mutton withers; Withers lower than croup; 5 to Steep shoulder; Mutton withers; Withers lower than croup; 5 to Steep shoulder; Mutton withers; Withers lower than croup; 6 to Steep shoulder; Mutton withers; Withers lower than croup; 7 to Steep shoulder; Mutton withers; Withers lower than croup; 7 to Steep shoulder; Mutton withers; Withers lower than croup; 7 to Steep shoulder; Mutton withers; Weak muscling; (-) Long, well muscled back; Short, strong loin; (-) Long, seaked, Sway back; Weak muscling; (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Shake, strong muscle in/out; Stiffe, wide bell from rear view; (-) Inadequate muscling; Weak inside gaskin muscle; (-) Inadequate muscling; Weak inside gaskin muscle; (-) Inadequate muscling; Weak inside gaskin muscle; (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; (-) Inadequate muscling; Excessive muscling; Inadequate muscling; Excessive muscling; Inadequate muscling; Excessive muscling; Inadequate muscling; Inadequate muscling; Inadequate muscling; Inadequate muscling; Inadequate for Scribe; Place X in hox when Judge declares horse notably LAME 12 Death of the Scribe; Place X in hox when Judge declares horse notably LAME 12 Death of Scribe; Place X in hox when Judge declares horse notably LAME 12 Death of Scribe; Place X in hox when Scribe; Inadequate hip and scribe that carry down; Overall too small; Independent of Scribe; Scribe; Steep wither; Shallow heat girth; Back/bottom line inhalance; Wither lower that croup; Short hip; Inadequate hip and Judges Balance Score in all 3 hoxes 14 dearry down; Overall too small; Indepen	71
thoulders (+) Long, 45 degree shoulder, Porminent withers; Adequate muscle; (-) Steep shoulder, Mutton withers; Withers lower than croup; (eart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; (-) Shallow girth; Narrow sprung ribs; Short underline; (-) Shallow girth; Narrow sprung ribs; Short underline; (-) Shallow girth; Narrow sprung ribs; Short underline; (-) Long, weak back; Sway back; Weak muscling; (-) Long, weak back; Sway back; Weak muscling; (-) Long, weak back; Sway back; Weak muscling; (-) Long, swak back; Sway back; Weak muscling; (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Inadequate muscling; Weak inside gaskin muscle; (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; (-) Weig lidefined; Long; Smooth; Well attached; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Undalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Good bend of all parts; Length of back = 1/2 bettom line; Smooth lines; (-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Undalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Undalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Underweight; Poor hoof care; Unfit grooming; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Not set up square; Too stretched; Camped; Inattentive; (-) TOTAL (1) **Major Penalty = FORM and SHOWMANSHIP JUDGE'S SCORE (2)	
k Withers (-) Steep shoulder, Mutton withers; Withers lower than croup; 5 5 6 6 6 6 6 6 6 6	0
Reart Girth (+) Deep, thick girth; Well sprung ribs; Long underline; (-) Shallow girth; Narrow sprung ribs; Short underline; (-) Short, strong, well muscled back; Short, strong loin; (-) Long, weak back; Sway back; Weak muscling; (-) Long, sloping hip; Deep carry down; Smooth tie with hip; (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Inadequate muscling; Weak inside gaskin muscle; (-) Inadequate muscling; Weak inside gaskin muscle; (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; (-) Inadequate muscling; Excessive muscling; (-) Wing in; Paddling; Interfering; Pounding stride; Judge declares horse notably LAME. Jaliance (+) Good blend of all parts; Length of back = 1/2 bottom line; Smooth lines; Good bones; (-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; Back/bottom line imbalance; Wither lower that croup; Short hip; Inadequate hip and 3 hoxes 14 mall 3 hoxes 14 mall 3 hoxes 15 malls; box of the condition (-) Underweight; Good muscle tone & fitness; Good grooming; 15 mall 3 hoxes 16 mall; 15 malls; Good weight; Good muscle tone & fitness; Good grooming; 16 mall 3 hoxes 17 mall 3 hoxes 17 mall 3 hoxes 18 howmanship (-) Not group gawareness; Poorly fitted halter; 17 malls; Congressional appearance; 17 malls; Congressional appearance; 18 howmanship (-) Not gave awareness; Poorly fitted halter; 17 malls; Congressional appearance; 18 howmanship (-) Not gave awareness; Poorly fitted halter; 18 howmanship (-) Not gave awareness; Poorly fitted halter; 19 hore hoof care; Unfti grooming; 19 hore hoof care; Unft	41
E Barrel (-) Shallow girth; Narrow sprung ribs; Short underline; 6 Back & (+) Short, strong, well muscled back; Short, strong loin; 7 Join (-) Long, weak back; Sway back; Weak muscleting; 7 Jip & (+) Long, sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Long, sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Cong sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Cong sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Cong sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Cong sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Cong sloping hip; Deep carry down; Smooth tie with hip; 7 Jip & (+) Cong sloping hip; Deep carry down; Smooth tie with hip; 7 Joek, Hind (-) Inadequate muscling; Weak inside gaskin muscle; 9 Jock, Hind (-) Good bone; Low hock; Good hock angularity; 7 Joeks Feet (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; 9 Joek, Hind (-) Inadequate muscling; Excessive muscling; 11 Joeks Jalance (-) Straight, true, long, swift elastic stride; Sound; 11 Judge declares horse notably LAME 12 Balance (+) Good blend of all parts; Length of back = 1/2 bottom line; Smooth lines; 12 Judge declares horse notably LAME 12 Judges Balance Score 1 Judges	
Company Comp	1.1
Colong C	-0 (
Hip & (+) Long, sloping hip; Deep carry down; Smooth tie with hip; Croup (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; (-) Good bone; Low hock; Good hock angularity; Legs, Feet (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; (-) Hindequate muscling; Excessive muscling: (-) Wuscling (-) Wing lin; Paddling; Interfering; Pounding stride; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Unpalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; Back/bottom line imbalance; Wither lower that croup; Short hip; Inadequate hip acarry down; Overall too small; Fitness & (+) Good weight; Good muscle tone & fitness; Good grooming; Condition (-) Underweight; Poor hoof care; Unfit grooming; Active the Good prosentation; Professional appearance; Showmanship (-) Hood selent; Leads straight; Sets up quickly; Trots well; Horse (+) Willing, obedient; Leads straight; Sets up quickly; Trots well; TOTAL (1) ** X.33 = 1.77 + 42 = \frac{\fra	11
Croup (-) Short hip; Goose rump; Steep croup; Shallow hip carry down; Siffle & (+) Gaskin, strong muscle in/out; Stifle, wide bell from rear view; 9	7
Croup (-) Short hip; Goose rump; Steep eroup; Shallow hip carry down; Sifile & (+) Gaskin, strong muscle in/out; Stifle, wide bell from rear view; Gaskin (-) Inadequate muscling; Weak inside gaskin muscle; 9	
diffe & (+) Gaskin, strong muscle in/out; Stifle, wide bell from rear view;	
Cock, Hind (+) Good bone; Low hock; Good hock angularity; (-) Base wide; Base narrow; Sickle hock; Cow hock; Post leg; 10	
Comparison of	0
Condition Cond	0
Control (+) Well defined; Long; Smooth; Well attached; (-) Inadequate muscling; Excessive muscling; (+) Straight, true, long, swift elastic stride; Sound; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Wing in; Paddling; Interfering; Pounding stride; (-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; (-) Unbalanced; Wither lower that croup; Short hip; Inadequate hip (-) Underweight; Good muscle tone & fitness; Good grooming; (-) Underweight; Poor hoof care; Unfit grooming; (-) Poor judge awareness; Poorly fitted halter; (-) Poor judge awareness; Poorly fitted halter; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Willing, obedient; Leads straight; Sersu p quickly; Trots well; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Not set up square; Too stretched; Camped; Inattentive; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu p quickly; Trots well; (-) Willing, Obedient; Leads Straight; Sersu	0
Auscling (-) Inadequate muscling; Excessive muscling; 11	1
(-) Wing in; Paddling; Interfering; Pounding stride;	4.7
Condition Cond	-3
Good bones; (-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; Back/bottom line imbalance; Wither lower that croup; Short hip; Inadequate hip carry down; Overall too small; (+) Good weight; Good muscle tone & fitness; Good grooming; (-) Underweight; Poor hoof care; Unfit grooming; (-) Underweight; Poor hoof care; Unfit grooming; (-) Participant (+) Good presentation; Professional appearance; (-) Poor judge awareness; Poorly fitted halter; (-) Poor judge awareness; Poorly fitted halter; (-) Not set up square; Too stretched; Camped; Inattentive; FORM AND SHOWMANSHIP JUDGE'S SCORE: TOTAL (1) **Major Penalty = FORM and SHOWMANSHIP JUDGE'S SCORE (2)	0
(-) Unbalanced; Thick neck; Short neck; Steep wither; Shallow heart girth; Back/bottom line imbalance; Wither lower that croup; Short hip; Inadequate hip carry down; Overall too small; (+) Good weight; Good muscle tone & fitness; Good grooming; (-) Underweight; Poor hoof care; Unfit grooming; (-) Underweight; Poor hoof care; Unfit grooming; (-) Good presentation; Professional appearance; (-) Poor judge awareness; Poorly fitted halter; (-) Poor judge awareness; Poorly fitted halter; (-) Not set up square; Too stretched; Camped; Inattentive; FORM AND SHOWMANSHIP JUDGE'S SCORE: TOTAL (1) **Major Penalty = FORM and SHOWMANSHIP JUDGE'S SCORE (2)	0
Back/bottom line imbalance; Wither lower that croup; Short hip; Inadequate hip carry down; Overall too small;	1
carry down; Overall too small;	0
Fitness & (+) Good weight; Good muscle tone & fitness; Good grooming;	
Condition (-) Underweight; Poor hoof care; Unfit grooming; 16 Participant (+) Good presentation; Professional appearance; 17 Showmanship (-) Poor judge awareness; Poorly fitted halter; 17 Horse (+) Willing, obedient; Leads straight; Sets up quickly; Trots well; 18 FORM AND SHOWMANSHIP JUDGE'S SCORE: TOTAL (1) TOTAL (1) 1 X .33 = 1.77 + 42 = 17.37 - **Major Penalty = FORM and SHOWMANSHIP JUDGE'S SCORE (2)	
Condition (-) Underweight; Poor hoof care; Unfit grooming; 16 Participant (+) Good presentation; Professional appearance; 17 Showmanship (-) Poor judge awareness; Poorly fitted halter; 17 Horse (+) Willing, obedient; Leads straight; Sets up quickly; Trots well; 18 FORM AND SHOWMANSHIP JUDGE'S SCORE: TOTAL (1) TOTAL (1) 1 X .33 = 1.77 + 42 = 17.37 - **Major Penalty = FORM and SHOWMANSHIP JUDGE'S SCORE (2)	1/
Participant (+) Good presentation; Professional appearance;	7
Showmanship (-) Poor judge awareness; Poorly fitted halter;	(1)
Horse (+) Willing, obedient; Leads straight; Sets up quickly; Trots well;	
Showmanship (-) Not set up square; Too stretched; Camped; Inattentive; FORM AND SHOWMANSHIP JUDGE'S SCORE: TOTAL (1) + 4	0
FORM AND SHOWMANSHIP JUDGE'S SCORE: TOTAL (1) + 4	
TOTAL (1) + 4 X .33 = 1.77 + 42 = 43.37 **Major Penalty = FORM and SHOWMANSHIP JUDGE'S SCORE (2)	+4
JUDGE'S SCORE (2)	11
**Major Penalty: A horse which exhibits notable lameness in the Conformation judging shall be penalized -10 points	43.32
FUNCTION SCORE: Ranch Cutting 73 + Ranch Riding 70.7 + Working Ranch 21. + Ranch Trail 76 =(3) Function	-
Function Total (3) X .10 = FUNCTION SCORE (4)	25.21
RANCH CONFORMATION SCORE:	
Form and Showmanship Judge's Score (2) 47 -72 + Function Score (4) = RANCH	1-8.5

CONFORMATION SCORE

400

Ann Goebel - #407

SDP Ruby Blue Sue Age 15 - Horse ID#514

AMATEUR RANCH HORSE CONFORMATION

Judge- Christy Steed Ranch Cutting and #1 Working Ranch Judge- Russ Ratkowski Conformation #4 Ranch Riding & Ranch Trail

NVRHA Scoring Scale: Zero = Average, +1=Good, +2=Ver FORM AND SHOWMANSHIP: Note to Judge: Only a per	v Good. +3=Excellent1=Ne				
FORM AND SHOWMANSHIP: Note to Judge: Only a po		eds Improvement2=Poor3=Very Po	oor		
	The second of th			SC	ORE
eatures as required. Judges are encouraged to circle domi	0 11				
Front Legs, (+) Straight legs; Good bone; Well defined				-	
Feet (-) Toe in; Toe out; Base wide; Base narro				1	ĺ.
Chest & (+) Well muscled; Deep V; Good neck tie				0	
Pectoral V (-) Insufficient muscle; Excessive muscle;				2)
Head (+) Triangular, short & broad; Large, wide	set.soft eve: Big nostrils:				
(-) Parrot mouth; Under slung jaw; Roman				3	
Neck & (+) Clean, arching throat latch; Long neck				1 1	
Throat latch (-) Thick neck; Short neck; Ewe neck; Cre				4	
houlders (+) Long, 45 degree shoulder; Prominent v)
Withers (-) Steep shoulder; Mutton withers; Wither				5	-
Heart Girth (+) Deep, thick girth; Well sprung ribs; Lo				-	1
the Barrel (-) Shallow girth; Narrow sprung ribs; Sho				6)
ack & (+) Short, strong, well muscled back; Short					,
oin (-) Long, weak back; Sway back; Weak m				7	/
(+) Long, sloping hip; Deep carry down; S					1
				8 —	(
					,
				9 -/	7
askin (-) Inadequate muscling; Weak inside gash					
lock, Hind (+) Good bone; Low hock; Good hock ang				10 -/	
egs, Feet (-) Base wide; Base narrow; Sickle hock;					1
Overall (+) Well defined; Long; Smooth; Well atta				11	(
Muscling (-) Inadequate muscling; Excessive muscli		Note to Scribe: Place X in box when		,	
(+) Straight, true, long, swift elastic stride (-) Wing in; Paddling; Interfering; Poundi	ng stride;	Judge declares horse notably LAME		12 +	
3alance (+) Good blend of all parts; Length of bac	k = 1/2 bottom line; Smooth l	ines;	****)
Good bones;			Note to Scribe	13	
(-) Unbalanced; Thick neck; Short neck; S	teep wither; Shallow heart gir	th;	Judges Balance Score i		
Back/bottom line imbalance; Wither lowe	r that croup; Short hip; Inadec	uate hip	in all 3 boxes	14	
carry down; Overall too small;				1)
1				15	/
Fitness & (+) Good weight; Good muscle tone & fit	ness; Good grooming;			_	1
Condition (-) Underweight; Poor hoof care; Unfit gr	ooming;			16	
Participant (+) Good presentation; Professional appear	rance;			- +	
Showmanship (-) Poor judge awareness; Poorly fitted ha				17	
Horse (+) Willing, obedient; Leads straight; Sets	up quickly; Trots well;			10)
Showmanship (-) Not set up square; Too stretched; Cam				18	,
FORM AND SHOWMANSHIP JUDGE'S SCORE:		TOTAL (1)		-	3
$TOTAL(1) = \frac{3}{3} \times .33 = \frac{99}{100} + 42 = \frac{41.0}{100}$	**Major P	enalty = FORM and SHOWMANSH	IP JUDGE'S SCORI	E(2) 41.	01
**Major Penalty: A horse which exhibits notable lam	eness in the Conformation	judging shall be penalized -10 point	S		
FUNCTION SCORE: / Ranch Cutting 77 + Ranch Riding 75		/		inction Total	al
Ranch Cutting 1 + Ranch Riding 1	2.5		- <u>0) - / R</u> (3) F(d1
	Function Total (3)	X.10 = FUNCTION SCORE (4)		25), (
RANCH CONFORMATION SCORE:					
Form and Showmanship Judge's Score (2) + Function	on Score (4) 25.06	RANCH		((. (

CONFORMATION SCORE

Cutting Judges Sheet

Ted Pogue - #400Poguearosa Rompin Luna
Age 13 – Horse ID#617

Copyright © 2015 by NVRHA

Rider:	Back Number:	Horse:	Amateur
Judges Score: +3 Excellent, +2 Very Good, +1 G	ood, 0 Correct, -1 Needs Improvement, -2 Poor	r3 Very Poor7	does not attempt maneuver
NOTE: Judge may blow whistle at any time to e	end work and a -7 will be given for any maneuve	ers remaining	adds not detempt maneaver
NOTE: Fall to ground of rider or horse - Team w	vill be scored until the fall		
Credit: Maintain control of the cow at all times	, exhibiting superior cow sense and natural abil	ity without excess	sive reining or spurring.

1 POINT PENALTY

- W. Loss of working advantage
- T. Toe, foot or stirrup on the shoulder
- V. Working out of position
- J. Excessive herd help

3 POINT PENALTY

- B. Biting or Striking the Cow
- E. Exhausting or overworking
- S. Spurring on the shoulder
- F. Back Fence
- P. Cattle picked up or scattered
- Q. Hot Quit

5 POINT PENALTY

- C. Changing cow after a specific commitment
- D. Blatant Disobedience
- L. Losing the cow back to the herd
- Q. Quitting the cow

Judge's Signature:

F. Failure to separate a single cow

- A. Turn tail to the cow
- E. Excessive disturbance of the herd
- H. Use of two hands on the reins in a bridle or two reir
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- K. Fall to the ground of rider or horse
- F. Failure to work two cattle
- M. Misuse of Romel
- T. Schooling horse btw cows and / or events
- P. Touching horse with free hand.



MANIFULED	JUDGE'S	PENALTIES						
MANEUVER	SCORE	1 PT	N/A	3 PT	5 PT	10 PT	TOTAL	
COW ONE						en contra		
1. Herd Work	0							
2. Control of Cow	6			Q			3	
3. Degree of Difficulty	0							
1. Eye Appeal	0							
COW TWO				23.00		120		
5. Herd Work	-1							
5. Control of Cow	-1							
7. Degree of Difficulty	+1							
3. Eye Appeal	0							
OVERALL						70.00		
9. Courage	0							
10. Time Worked	1				1000		3	

3	PENA = Total Score:_	ALTY TOTAL:
	.3	

Cutting Judges Sheet

Vicky Henderson - #404

DJ Joe De Boon

Age 9 – Horse ID#606

Rider:	Back Number:	Horse:	Amateur
udges Score: +3 Excellent, +2 Very Good, +1 G	iood, 0 Correct, -1 Needs Improvement, -2 Poor	, -3 Very Poor, -	-7 does not attempt maneuver
NOTE: Judge may blow whistle at any time to e	end work and a -7 will be given for any maneuve	ers remaining	
NOTE: Fall to ground of rider or horse - Team w			
Credit: Maintain control of the cow at all times	, exhibiting superior cow sense and natural abil	ity without exce	essive reining or spurring.

1 POINT PENALTY

- W. Loss of working advantage
- T. Toe, foot or stirrup on the shoulder
- V. Working out of position
- J. Excessive herd help

3 POINT PENALTY

- B. Biting or Striking the Cow
- E. Exhausting or overworking
- S. Spurring on the shoulder
- F. Back Fence
- P. Cattle picked up or scattered
- Q. Hot Quit

5 POINT PENALTY

- C. Changing cow after a specific commitment
- D. Blatant Disobedience
- L. Losing the cow back to the herd
- Q. Quitting the cow
- F. Failure to separate a single cow

- A. Turn tail to the cow
- E. Excessive disturbance of the herd
- H. Use of two hands on the reins in a bridle or two reir
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- K. Fall to the ground of rider or horse
- F. Failure to work two cattle
- M. Misuse of Romel
- T. Schooling horse btw cows and / or events
- P. Touching horse with free hand.



mistractions. Enter the letter corresponding	esponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. JUDGE'S PENALTIES						
MANEUVER	SCORE	1 PT	N/A	3 PT	5 PT	10 PT	TOTAL
COW ONE	国际公司				200	14" 2"	*
L. Herd Work	0						
2. Control of Cow	+1						
3. Degree of Difficulty	+1						
1. Eye Appeal	+1						
COW TWO			200		- No.	100 m	
5. Herd Work	0						
5. Control of Cow	0						
7. Degree of Difficulty	0						
8. Eye Appeal	0						
OVERALL						7	
9. Courage	0						
10. Time Worked	+1						

9. Courage	0					
10. Time Worked	+(
70 Points +/- Maneuver Total: 74 - L	OTAL:	0	_ = Tota	PENA Score:_	LTY TOTAL: T	7
Comments					K	
Judge's Signature:				Сору	right © 2015 by N	/RHA

Whizkey N Ginger Age 7 – Horse ID# 684

Cutting Judges Sheet

Rider:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Maintain control of the cow at all times, exhibiting superior cow sense and natural ability without excessive reining or spurring.

1 POINT PENALTY

- W. Loss of working advantage
- T. Toe, foot or stirrup on the shoulder
- V. Working out of position
- J. Excessive herd help

3 POINT PENALTY

- B. Biting or Striking the Cow
- E. Exhausting or overworking
- S. Spurring on the shoulder
- F. Back Fence
- P. Cattle picked up or scattered
- Q. Hot Quit

5 POINT PENALTY

- C. Changing cow after a specific commitment
- D. Blatant Disobedience
- L. Losing the cow back to the herd
- Q. Quitting the cow
- F. Failure to separate a single cow

- A. Turn tail to the cow
- E. Excessive disturbance of the herd
- H. Use of two hands on the reins in a bridle or two reir
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- K. Fall to the ground of rider or horse
- F. Failure to work two cattle
- M. Misuse of Romel
- T. Schooling horse btw cows and / or events
- P. Touching horse with free hand.



	JUDGE'S			PENA			
MANEUVER	SCORE	1 PT	N/A	3 PT	5 PT	10 PT	TOTAL
COW ONE				1242		38	
. Herd Work	0						
2. Control of Cow	+1						
3. Degree of Difficulty	+1						
1. Eye Appeal	+1						
COW TWO							
5. Herd Work	0						
5. Control of Cow	+1						
7. Degree of Difficulty	+2						
3. Eye Appeal	+1						
OVERALL			100000000000000000000000000000000000000			1	
9. Courage	+1						
10. Time Worked	+1						

		A CONTRACTOR OF THE PARTY OF TH	
70 Points +/- Maneuver Total:	MANEUVER TOTAL: +9 - Less Penalty Total:	0	PENALTY TOTAL: = Total Score:
Comments			
			A LIVE COST LAWRIA
Judgo's Signature:			Copyright © 2015 by NVRHA

Sue Eisenman - #406

Peppys Lil Beggar Age 10 – Horse ID#499

Copyright © 2015 by NVRHA

Cutting Judges Sheet

1 POINT PENALTY

- W. Loss of working advantage
- T. Toe, foot or stirrup on the shoulder
- V. Working out of position
- J. Excessive herd help

3 POINT PENALTY

- B. Biting or Striking the Cow
- E. Exhausting or overworking
- S. Spurring on the shoulder
- F. Back Fence
- P. Cattle picked up or scattered
- Q. Hot Quit

5 POINT PENALTY

- C. Changing cow after a specific commitment
- D. Blatant Disobedience
- L. Losing the cow back to the herd
- Q. Quitting the cow

Judge's Signature:

F. Failure to separate a single cow

- A. Turn tail to the cow
- E. Excessive disturbance of the herd
- H. Use of two hands on the reins in a bridle or two reir
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- K. Fall to the ground of rider or horse
- F. Failure to work two cattle
- M. Misuse of Romel
- T. Schooling horse btw cows and / or events
- P. Touching horse with free hand.



***************************************	JUDGE'S						
MANEUVER	SCORE	1 PT	N/A	3 PT	5 PT	10 PT	TOTAL
COW ONE		100	4.10	1927 T		15 (2 m) 16 (1 m)	2000
L. Herd Work	0						
2. Control of Cow	0						
3. Degree of Difficulty	0						
1. Eye Appeal	+1						
cow two					4	2.557	
5. Herd Work	0						
5. Control of Cow	0						
7. Degree of Difficulty	0						
3. Eye Appeal	0						
OVERALL							-
9. Courage	+1						
10. Time Worked	+1	The sales No.					

10. Time Worked	+1						
MANEUVER TOTAL:	+3	0	= Tota	PENA al Score:_	LTY TOTAL:	8 6	A
						*	

Cutting Judges Sheet

Ann Goebel - #407 SDP Ruby Blue Sue Age 15 - Horse ID#514

Rider: Back Number: Amateur Horse: Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining NOTE: Fall to ground of rider or horse - Team will be scored until the fall Credit: Maintain control of the cow at all times, exhibiting superior cow sense and natural ability without excessive reining or spurring.

1 POINT PENALTY

- W. Loss of working advantage
- T. Toe, foot or stirrup on the shoulder
- V. Working out of position
- J. Excessive herd help

3 POINT PENALTY

- B. Biting or Striking the Cow
- E. Exhausting or overworking
- S. Spurring on the shoulder
- F. Back Fence
- P. Cattle picked up or scattered
- Q. Hot Quit

5 POINT PENALTY

- C. Changing cow after a specific commitment
- D. Blatant Disobedience
- L. Losing the cow back to the herd
- Q. Quitting the cow

Judge's Signature:_

F. Failure to separate a single cow

- A. Turn tail to the cow
- E. Excessive disturbance of the herd
- H. Use of two hands on the reins in a bridle or two reir
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- K. Fall to the ground of rider or horse
- F. Failure to work two cattle
- M. Misuse of Romel
- T. Schooling horse btw cows and / or events
- P. Touching horse with free hand.



	JUDGE'S	PENALTIES					
Control of Cow Degree of Difficulty Eye Appeal COW TWO Herd Work Control of Cow	SCORE	1 PT	N/A	3 PT	5 PT	10 PT	TOTAL
COW ONE						198	1.12
Herd Work	0		1.00				
2. Control of Cow	+1						
3. Degree of Difficulty	0						
1. Eye Appeal	+1						
COW TWO						Taken 1	
5. Herd Work	0						
5. Control of Cow	+1						
7. Degree of Difficulty	+1						
3. Eye Appeal	+1						
OVERALL		37					
9. Courage	+1						
10. Time Worked	+1		1.10				

10. Time Worked	+1							
70 Points +/- Maneuver Total:	MANEUVER TOTAL: Less Penalty To	tal:	3	= Total S	PENALTY	TOTAL:_	0	A
Comments						K		
ludge's Signature:					Copyrigh	nt © 2015	by NVRHA	

Ted Pogue - #400

Judge's Signature:_

Poguearosa Rompin Luna Age 13 – Horse ID#617 Amateur

Ranch Riding (Pattern 4)

Amateur	Natici	I Klullig (Fatt				
	Back Number: Horse:					
Judges Score: +3 Excellent. +2 Very Good, +1 Good	ood, O Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver					
NOTE: Judge may blow whistle at any time to end v	work & -/ W	III be given for any	manuevers	remaining		
					hibiting correct gaits that	are of the
NOTE: Fall to ground of rider or horse - Team WIII b Credit: Free flowing stride appropriate for conformation to cover gr proper cadence. Quality of movement, head and neck relaxed in a n	ound with little	effort. Ideally, he should	have a balance esponsive and	smooth.	Indiana de la casa de	
1 POINT PENALTY	aturai postition	10 P	OINT PEN	ALTY		
G. Incorrect or break of gait for two		A. Missed pattern	1			
strides or Less				eins in a bridle or t	wo rein	
Strides of Less				ns in a bridle class		
3 POINT PENALTY				inger(index) allowed	in split rein**	
L. Out of lead		I. Illegal or failed				
G. Incorrect or break of gait for MORE		Q. Riding outside			2	
than two strides		K. Fall to the gro			2.0	
than two strides		M. Misuse of Roi				Y.
5 POINT PENALTY				when working cow	or at	ENTE ATTICIONE
D. Blatant Disobedience		the extended			"Ride the Li	igena
F. Instill fear or praise		P. Touching hors	e with fre	e hand.		
J. Use of spurs forward of the cinch						
Instructions: Enter the letter correspon	nding to the p	enalty in the appropr	riate PT box,	one time for EACH occ	urance of penalty.	
	JUDGE'S			PENALTIES	CONTRACTOR	
MANEUVER	SCORE	1 PT	3 PT	5 PT	10 PT	TOTAL
1. Walk from start to middle of arena	0					
2. Transition to trot, trot up middle of arena to	0					
Cone A	0					
3. Transition to extended trot, extended trot to	+1					
end of arena						
4. Collect back to regular trot, trot to corner	-					
5. Stop at corner, make 1/4 turn to left	0					
6. Begin lope in left lead to Cone B	0					
7. Transition to extended lope, extended lope to	0					
8. Collect back to regular lope						
9. Transition to walk at corner	1.1					
10. Stop and make 1/4 turn to left	+1					
11. Trot	1 1					
12. Lope right lead	-3		1			
13. Transition to trot	-3		G			
14. Stop and back	0					
and bush	+3					
MANEUVER TOTAL:	0			P	ENALTY TOTAL:	3
100 Points +/- Maneuver Total: / 00	_ x .70 =	70 - Less	Penalty To	otal:= To	otal Score: 6	7039
Comments:						1

Vicky Henderson - #404

DJ Joe De Boon Age 9 - Horse ID#606 Amateur

Ranch Riding (Pattern 4)

Back Number:

Horse:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be given for any manuevers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Free flowing stride appropriate for conformation to cover ground with little effort. Ideally, he should have a balanced, flowing motion, while exhibiting correct gaits that are of the proper cadence. Quality of movement, head and neck relaxed in a natural postition, bright eyes, ears alert, responsive and smooth

1 POINT PENALTY

G. Incorrect or break of gait for two strides or Less

3 POINT PENALTY

- L. Out of lead
- G. Incorrect or break of gait for MORE than two strides

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill fear or praise

10 POINT PENALTY

- A. Missed pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein & one finger(index) allowed in split rein**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- O. Holding saddle except when working cow or at the extended trot
- P. Touching horse with free hand.



J. Use of spurs forward of the cinch Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. **PENALTIES** JUDGE'S MANEUVER TOTAL 10 PT 5 PT 1 PT 3 PT SCORE 1. Walk from start to middle of arena 2. Transition to trot, trot up middle of arena to +1 Cone A 3. Transition to extended trot, extended trot to +2 end of arena 4. Collect back to regular trot, trot to corner 5. Stop at corner, make 1/4 turn to left 6. Begin lope in left lead to Cone B 7. Transition to extended lope, extended lope to + 8. Collect back to regular lope -2 9. Transition to walk at corner + 10. Stop and make 1/4 turn to left + 11. Trot 12. Lope right lead 13. Transition to trot -1 14. Stop and back PENALTY TOTAL: MANEUVER TOTAL:

100 Points +/- Maneuver Total:	103 x.70 = 72,1	Less Penalty Total:	<u> </u>	otal Score:	1.8.1	53
Comments:						
Judge's Signature:				Copyright	© 2015 by	NVRHA

Williakey N Olligor		
Age 7 – Horse ID# 684	Ranch Riding (Pattern 4)	
	Back Number.	Horse:
	1 No adalmarayamant -2 Por	or -3 Very Poor, -7 does not attempt maneuver
Judges Score: +3 Excellent, +2 Very Good, +1 Good	1, 0 Correct, -1 Needs Improvement, 2100	remaining
NOTE: Judge may blow whistle at any time to end	work & -/ will be given for any mandevers	Temaming
· · · · · · · · · · · · · · · · · · ·	round with little effort, ideally, he should have a bulance	smooth
Credit: Free flowing stride appropriate for conformation to cover as proper cadence. Quality of movement, head and neck relaxed in a l	natural postition, bright eyes, ears alert, responsive and	

1 POINT PENALTY

G. Incorrect or break of gait for two strides or Less

3 POINT PENALTY

L. Out of lead

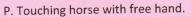
> G. Incorrect or break of gait for MORE than two strides

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill fear or praise

10 POINT PENALTY

- A. Missed pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein & one finger(index) allowed in split rein**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- O. Holding saddle except when working cow or at the extended trot





J. Use of spurs forward of the cinch Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES JUDGE'S MANEUVER 10 PT TOTAL 1 PT 3 PT 5 PT SCORE 1. Walk from start to middle of arena 2. Transition to trot, trot up middle of arena to Cone A 3. Transition to extended trot, extended trot to + end of arena 4. Collect back to regular trot, trot to corner + 5. Stop at corner, make 1/4 turn to left 6. Begin lope in left lead to Cone B + 7. Transition to extended lope, extended lope to 8. Collect back to regular lope 9. Transition to walk at corner 10. Stop and make 1/4 turn to left 11. Trot 12. Lope right lead 13. Transition to trot + 14. Stop and back

MANEUVER TOTAL:	T6		PENALTY TOTAL:
	$_{x.70} = 74.2$ - Less Penalty Total:_	0	_= Total Score: 74.204
Comments:			,
		Silver I	
Judge's Signature:			Copyright © 2015 by NVRHA

Sue Eisenman - #406

Peppys Lil Beggar Age 10 - Horse ID#499

Ranch Riding (Pattern 4)

Amateur Back Number:

Horse:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be given for any manuevers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Free flowing stride appropriate for conformation to cover ground with little effort. Ideally, he should have a balanced, flowing motion, while exhibiting correct gaits that are of the proper cadence. Quality of movement, head and neck relaxed in a natural postition, bright eyes, ears alert, responsive and smooth.

G. Incorrect or break of gait for two strides or Less

3 POINT PENALTY

- L. Out of lead
- G. Incorrect or break of gait for MORE than two strides

5 POINT PENALTY

- **10 POINT PENALTY**
- A. Missed pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein & one finger(index) allowed in split rein**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- O. Holding saddle except when working cow or at



the extended trot D. Blatant Disobedience P. Touching horse with free hand. F. Instill fear or praise

Instructions: Enter the letter correspon	JUDGE'S	laity in the appro	onate i i box, on	PENALTIES			
MANEUVER	SCORE	1 PT	3 PT	5 PT	10 PT	TOTAL	
1. Walk from start to middle of arena	0						
2. Transition to trot, trot up middle of arena to Cone A	-1						
3. Transition to extended trot, extended trot to end of arena	1-1						
4. Collect back to regular trot, trot to corner	+1						
5. Stop at corner, make 1/4 turn to left	0						
6. Begin lope in left lead to Cone B	+1						
7. Transition to extended lope, extended lope to Cone C	0						
8. Collect back to regular lope	+1						
9. Transition to walk at corner	+1						
10. Stop and make 1/4 turn to left							
11. Trot	0						
12. Lope right lead	0						
13. Transition to trot	+1						
14. Stop and back							
MANEUVER TOTAL:	+1			PE	NALTY TOTAL:	0	
100 Points +/- Maneuver Total:	_ x .70 =	70 · 7- Les	s Penalty Tota	l:= To	tal Score: 70	.77	

100 Points +/- Maneuver Total:	x .70 =_	/	ss Penalty Total:	= Total Score:_	10.1	7
Comments:					-	
Judge's Signature:				Copyr	right © 2015 by	NVRHA

Ann Goebel - #407

SDP Ruby Blue Sue Age 15 - Horse ID#514 Amateur

Ranch Riding (Pattern 4)

_			-
ck	Number:		

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be given for any manuevers remaining

Ва

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Free flowing stride appropriate for conformation to cover ground with little effort. Ideally, he should have a balanced, flowing motion, while exhibiting correct gaits that are of the proper cadence. Quality of movement, head and neck relaxed in a natural postition, bright eyes, ears alert, responsive and smooth.

G. Incorrect or break of gait for two strides or Less

3 POINT PENALTY

- L. Out of lead
- G. Incorrect or break of gait for MORE than two strides

5 POINT PENALTY

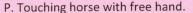
- D. Blatant Disobedience
- F. Instill fear or praise

10 POINT PENALTY

- A. Missed pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein & one finger(index) allowed in split rein**

Horse:

- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- O. Holding saddle except when working cow or at the extended trot





J. Use of spurs forward of the cinch

Instructions: Enter the letter correspon	JUDGE'S			PENALTIES		
MANEUVER	SCORE	1 PT	3 PT	5 PT	10 PT	TOTAL
1. Walk from start to middle of arena	0					
2. Transition to trot, trot up middle of arena to Cone A	#1,					
3. Transition to extended trot, extended trot to end of arena	0					
4. Collect back to regular trot, trot to corner	0					
5. Stop at corner, make 1/4 turn to left	+1					
6. Begin lope in left lead to Cone B	+					
7. Transition to extended lope, extended lope to Cone C	+1					
8. Collect back to regular lope	+					
9. Transition to walk at corner	+					
10. Stop and make 1/4 turn to left	0					
11. Trot	+					
12. Lope right lead	+1					
13. Transition to trot	+1					
14. Stop and back	-1					
MANEUVER TOTAL:	+4			PEI	NALTY TOTAL:	0

Comments:		
100 Points +/- Maneuver Total: 108	x.70 = 75.6 - Less Penalty Total:	= Total Score: 75,6 m
MANEUVER TOTAL:		PENALTY TOTAL:

Judge's Signature:_

Copyright © 2015 by NVRHA

Ted Pogue - #400

Poquearosa Rompin Luna Age 13 - Horse ID#617 Amateur

Hinckley Ranch Trail

Horse: Back Number:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be received for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Negotiating the obstacles with style, horses showing attentiveness and capabity of picking their own way through the course when obstacles warrant it, willingly responding to the rider's

cues on more difficult obstacles, appearing relaxed & natural, moving forward with no unneccesary delay.

1/2 POINT PENALTY

H. Each tick of any component of the obstacle

Minor ticks through brush will not be penalized

1 POINT PENALTY

- B. Bite Obstacle
- G. Incorrect or break of Gait at walk or jog for two strides or less
- H. Step on or Hit Obstacle
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One Step Ground Tie

2 POINT PENALTY

S. Two Steps - Ground Tie

3 POINT PENALTY

- H. Knocking down an elevated pole, cone, barrel, plant obstacle, or severely disturbing an obstacle.
- G. Incorrect or break of Gait at walk or jog for MORE than 2 strides
- L. Out of Lead or break of gait at lope
- S. Three Steps Ground Tie

Judge's Signature:

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill Fear or praise
- N. Let go of gate
- O. Drop slicker, rope or object
- R. First or second Refusal, balk or evade
- S. MORE than three steps Ground tie



- A. Missed Pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- R. Third Refusal
- G. Failure to ever use corect gait btw obstacles

mistractions: Enter the let	etter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES									
MANEUVER	SCORE	1/2 PT	1 PT	2 PT	3 PT	5 PT	10 PT	TOTAL		
1.Walk Over Cross Bucks	+									
2. Lope Left Lead	+				•					
3 Trot	+1									
4. Drag Log (Walk)	+2									
5 Rope Dummy	-1									
6. Walk	0									
7 Side Pass,Pick Up Slicker,Put Slicker Back, Side Pass Back	+1									
8. Back Through L	-0		H		H			-4		
9. Left Hand Push Rope Gate	0									
10. Dismount,Drop Bridle, ReBridle, Ground Tie, Pick up LF & RH, Remount	+ 1									
MANEUVER TOTAL	+4				PI	NALTY TOT	TAL:	14		
70 Points +/- Maneuver Total:	74	Less	Penalty To	otal:	-4	=	Total Score	70 JU		

Vicky Henderson - #404

DJ Joe De Boon Age 9 - Horse ID#606 Amateur

Hinckley Ranch Trail

Horse:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be received for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Negotiating the obstacles with style, horses showing attentiveness and capabity of picking their own way through the course when obstacles warrant it, willingly responding to the rider's cues on more difficult obstacles, appearing relaxed & natural, moving forward with no unneccesary delay.

1/2 POINT PENALTY

H. Each tick of any component of the obstacle

Minor ticks through brush will not be penalized

1 POINT PENALTY

- B. Bite Obstacle
- G. Incorrect or break of Gait at walk or jog for two strides or less
- H. Step on or Hit Obstacle
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One Step Ground Tie

2 POINT PENALTY

S. Two Steps - Ground Tie

3 POINT PENALTY

- H. Knocking down an elevated pole, cone, barrel, plant obstacle, or severely disturbing an obstacle.
- G. Incorrect or break of Gait at walk or jog for MORE than 2 strides
- L. Out of Lead or break of gait at lope
- S. Three Steps Ground Tie

Judge's Signature:

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill Fear or praise
- N. Let go of gate
- O. Drop slicker, rope or object
- R. First or second Refusal, balk or evade
- S. MORE than three steps Ground tie



Copyright © 2015 by NVRHA

- A. Missed Pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- R. Third Refusal
- G. Failure to ever use corect gait btw obstacles

instructions. Effet the let	ter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES									
MANEUVER	SCORE	1/2 PT	1 PT	2 PT	3 PT	5 PT	10 PT	TOTAL		
1.Walk Over Cross Bucks	+1									
2. Lope Left Lead	0		9							
3 Trot	+ /									
4. Drag Log (Walk)	41						4			
5 Rope Dummy	-1									
6. Walk	0									
7 Side Pass,Pick Up Slicker,Put Slicker Back, Side Pass Back	-									
8. Back Through L	+1		V .							
9. Left Hand Push Rope Gate	+									
10. Dismount,Drop Bridle, ReBridle, Ground Tie, Pick up LF & RH, Remount	+ [,					
MANEUVER TOTAL	+4				PI	ENALTY TO	AL:	1 -		
70 Points +/- Maneuver Total:	74	Less	Penalty To	otal:		=	Total Scor	e: 73 oy		

Whizkey N Ginger Age 7 - Horse ID# 684 Amateur

Hinckley Ranch Trail

Horse: Back Number:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be received for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Negotiating the obstacles with style, horses showing attentiveness and capabity of picking their own way through the course when obstacles warrant it, willingly responding to the rider's cues on more difficult obstacles, appearing relaxed & natural, moving forward with no unneccesary delay.

1/2 POINT PENALTY

H. Each tick of any component of the obstacle

Minor ticks through brush will not be penalized

1 POINT PENALTY

- B. Bite Obstacle
- G. Incorrect or break of Gait at walk or jog for two strides or less
- H. Step on or Hit Obstacle
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One Step Ground Tie

2 POINT PENALTY

S. Two Steps - Ground Tie

3 POINT PENALTY

- H. Knocking down an elevated pole, cone, barrel, plant obstacle, or severely disturbing an obstacle.
- G. Incorrect or break of Gait at walk or jog for MORE than 2 strides
- L. Out of Lead or break of gait at lope
- S. Three Steps Ground Tie

Judge's Signature:

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill Fear or praise
- N. Let go of gate
- O. Drop slicker, rope or object
- R. First or second Refusal, balk or evade
- S. MORE than three steps Ground tie



Copyright © 2015 by NVRHA

- A. Missed Pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- R. Third Refusal
- G. Failure to ever use corect gait btw obstacles

Instructions: Enter the let	JUDGE'S	The to the pe	marcy in the	app. oprior		PENALTIES		
MANEUVER	SCORE	1/2 PT	1 PT	2 PT	3 PT	5 PT	10 PT	TOTAL
1.Walk Over Cross Bucks	+1		A					
2. Lope Left Lead	+1							
3 Trot	+1							
4. Drag Log (Walk)	+1							
5 Rope Dummy	+1	37				2		
6. Walk	0							
7 Side Pass,Pick Up Slicker,Put Slicker Back, Side Pass Back	0	H						.50
8. Back Through L	+1	0.8						
9. Left Hand Push Rope Gate	+2							
10. Dismount, Drop Bridle, ReBridle, Ground Tie, Pick up LF & RH, Remount	+ (•			
MANEUVER TOTAL	+9				PE	NALTY TOT	AL:	.50
70 Points +/- Maneuver Total:	79	Less I	Penalty To	tal:	.50	=	Total Score	: 7850 a7

Sue Eisenman - #406

Peppys Lil Beggar Age 10 - Horse ID#499 Amateur

Hinckley Ranch Trail

Tillion of the	
Back Number:	Horse:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be received for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Negotiating the obstacles with style, horses showing attentiveness and capabity of picking their own way through the course when obstacles warrant it, willingly responding to the rider's

cues on more difficult obstacles, appearing relaxed & natural, moving forward with no unneccesary delay.

1/2 POINT PENALTY

H. Each tick of any component of the obstacle

Minor ticks through brush will not be penalized

1 POINT PENALTY

- B. Bite Obstacle
- G. Incorrect or break of Gait at walk or jog for two strides or less
- H. Step on or Hit Obstacle
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One Step Ground Tie

2 POINT PENALTY

S. Two Steps - Ground Tie

3 POINT PENALTY

- H. Knocking down an elevated pole, cone, barrel, plant obstacle, or severely disturbing an obstacle.
- G. Incorrect or break of Gait at walk or jog for MORE than 2 strides
- L. Out of Lead or break of gait at lope
- S. Three Steps Ground Tie

Judge's Signature:

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill Fear or praise
- N. Let go of gate
- O. Drop slicker, rope or object
- R. First or second Refusal, balk or evade
- S. MORE than three steps Ground tie



Copyright © 2015 by NVRHA

- A. Missed Pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- R. Third Refusal
- G. Failure to ever use corect gait btw obstacles

Instructions: Enter the let	ter correspondi	ing to the po	enalty in the	appropria	e PT box, or	ne time for l	EACH occura	nce of penalty.
	JUDGE'S					PENALTIES		
MANEUVER	SCORE	1/2 PT	1 PT	2 PT	3 PT	5 PT	10 PT	TOTAL
1.Walk Over Cross Bucks	0				*1			
2. Lope Left Lead	+							
3 Trot	+1							
4. Drag Log (Walk)	+1							
5 Rope Dummy	41							
6. Walk	0							
7 Side Pass,Pick Up Slicker,Put Slicker Back, Side Pass Back	+1							
8. Back Through L	+1							
9. Left Hand Push Rope Gate	+1			-				
10. Dismount,Drop Bridle, ReBridle, Ground Tie, Pick up LF & RH, Remount	0		B					-
MANEUVER TOTAL	PENALTY TOTAL:							
70 Points +/- Maneuver Total: Less Penalty Total: =Total Score: #								

Ann Goebel - #407 SDP Ruby Blue Sue Ago 15 - Horse ID#514

Hinckley Ranch Trail

Age 15 - Horse ID#614	TimeRicy Harren Trans	
Amateur	Back Number:	Horse:
Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Corre	ct, -1 Needs Improvement, -2 Poor, -3 Very Poor,	-7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work & -7 will be received for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Negotiating the obstacles with style, horses showing attentiveness and capabity of picking their own way through the course when obstacles warrant it, willingly responding to the rider's

cues on more difficult obstacles, appearing relaxed & natural, moving forward with no unneccesary delay.

1/2 POINT PENALTY

H. Each tick of any component of the obstacle

Minor ticks through brush will not be penalized

1 POINT PENALTY

- B. Bite Obstacle
- G. Incorrect or break of Gait at walk or jog for two strides or less
- H. Step on or Hit Obstacle
- K. Skipping over or failing to step into required space
- P. Split pole in lope over
- S. One Step Ground Tie

2 POINT PENALTY

S. Two Steps - Ground Tie

3 POINT PENALTY

- H. Knocking down an elevated pole, cone, barrel, plant obstacle, or severely disturbing an obstacle.
- G. Incorrect or break of Gait at walk or jog for MORE than 2 strides
- L. Out of Lead or break of gait at lope
- S. Three Steps Ground Tie

Judge's Signature:

5 POINT PENALTY

- D. Blatant Disobedience
- F. Instill Fear or praise
- N. Let go of gate
- O. Drop slicker, rope or object
- R. First or second Refusal, balk or evade
- S. MORE than three steps Ground tie



- A. Missed Pattern
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
- **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- Q. Riding outside of course area
- K. Fall to the ground of rider or horse
- M. Misuse of Romel
- R. Third Refusal
- G. Failure to ever use corect gait btw obstacles

Instructions: Enter the let	ter correspond	ing to the pe	enalty in the	appropria	te PT box, o	ne time for I	ACH occura	ance of penalty.	
	JUDGE'S					PENALTIES			
MANEUVER	SCORE	1/2 PT	1 PT	2 PT	3 PT	5 PT	10 PT	TOTAL	
1.Walk Over Cross Bucks	-1.								
2. Lope Left Lead	+1								
3 Trot	+1								
4. Drag Log (Walk)	+ 1								
5 Rope Dummy	-1	,							
6. Walk	0								
7 Side Pass,Pick Up Slicker,Put Slicker Back, Side Pass Back	0	H			H			3.5	
8. Back Through L	0	H						.5	
9. Left Hand Push Rope Gate	+1						,		
10. Dismount,Drop Bridle, ReBridle, Ground Tie, Pick up LF & RH, Remount	0		v						
MANEUVER TOTAL	12				Р	ENALTY TOT	AL:	-4	
70 Points +/- Maneuver Total: 72 - Less Penalty Total: 4 =Total Score: 68 74 9									
COMMENTS:								**	
Copyright © 2015 by NVRHA									

Ted Pogue - #400

Poguearosa Rompin Luna Age 13 – Horse ID#617

Reined Work (Pattern 1)

Amateur Back Number: Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining NOTE: Fall to ground of rider or horse - Team will be scored until the fall Credit: Smoothness, finesse, attitude, quickness, and authority in performing the various maneuvers while using controlled speed. 1/2 POINT PENALTY S. Spurring in front of cinch J. Exit roll back at jog up to 2 strides or D. Blatant Disobedience start circle at jog up to 2 strides I. Instill fear or praise L. Delay lead change 1 stride E. Holding saddle with either hand O. Over/Under spin up to 1/8 F. Failure to remain 20' from fence on 10 POINT PENALTY approach to stops and roll backs A. Missed pattern includes over/under spin more than 1/4 and backing more than 2 strides 1 POINT PENALTY H. Use of 2 hands on the reins in a bridle or two rein L. Out of lead each 1/4 of a circle, cumulative C. Fingers between the reins in a bridle class O. Over/Under spin between 1/8 & 1/4 **except the two rein, & and one finger (index) allowed in split reins** K. Fall to the ground of rider or horse I. Illegal or failed equipment 2 POINT PENALTY J. Jog over 1/2 circle or 1/2 length of arena F. Fail to lope before first marker M. Misuse of Romal P. Fail to lope past marker before stop is initiated P. Touching horse with free hand. J. Jog over 2 strides but less than 1/2 circle G. Break of gait S. On walk in patterns, failure to stop or walk before canter departure S. On trot in patterns, failure to stop before lope departure S. On run-in patterns, failure to be in a canter prior to first marker R. Freezing up in spin or roll back Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES TOTAL 10 PT 2 PT 5 PT 1/2 PT JUDGE'S SCORE MANEUVER 1. Depart, 2 right circles, moderate size and aJ 2. Change Lead 3. Two left circles, moderate size and speed 9.T 4. Change lead 5. Rundown, stop, hesitate, left turn 6. Rundown, stop, hesitate, right turn 7. Rundown, stop, back 8. Two right spins, Two left spins PENALTY TOTAL JUDGE'S SCORE = Total Reining Score: - Less Penalty Total: Transfer the Total Reining Score to the Cow Work Score Sheet to be part of the Working Ranch Horse Score 56 Points +/- Judge's score: Comments: Copyright © 2015 by NVRHA Judge's Signature:_

Ted Pogue - #400

Poguearosa Rompin Luna Age 13 - Horse ID#617 Amateur

All Daining Dattorns

orking Ranch Horse - All Ri	eining Patterns
Cow Work ~ Amateur and O	pen Divisions
	Horse:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Maintain control of the cow at all times, exhibit superior cow sense and natural ability without excessive reining or spurring, degree of difficulty, eye appeal.

Guide for a new cow: Cow won't run - Cow that doesn't respect the horse - When cow leaves arena

1 POINT PENALTY

- W. Loss of working Advantage
- C. Using corner or the end of the arena to
- E. Changing sides of the arena to turn the cow
- L. For each length horse runs past the cow
- S. Slipping Rein
- T. Turning cow before the center marker on first turn

2 POINT PENALTY

A. Going around the corner of arena before turning cow

3 POINT PENALTY

- B. Biting or Striking the cow
- E. Exhausting or overtaking
- H. Hanging up on fence (refusing to turn)
- K. Knocking down cow without having working advantage

21 Points +/- Maneuver Score:

- A. Cow leave end of arena
- W. Loss of working advantage

5 POINT PENALTY

- A. Not getting a turn each way (5 pts each way)
- S. Spurring in front of the cinch
- D. Blatant Disobedience
- I. Illegal catch ROPING
- N. No catch ROPING
- S. Did not stop ROPING

A. Turn tail to the cow

or two rein

F. Instilling fear/praise after calling for cow

0 SCORE

- E. Out of control, endangering the rider
- H. Leaving working area before pattern is complete
- I. Running over cow causing fall of horse and/or rider
- J. Judge may blow whistle at any time to end work

Z. Choose not to rope: 7 point penalty



10 POINT PENALTY

except the two rein, & one finger (index) allowed in split reins

C. Fingers between the reins in a bridle class

H. Use of two hands on reins in a bridle

- I. Illegal or failed equipment
- J. Schooling between rein work and cow work
- K. Schooling between cows, if new cow awarded
- M. Misuse of Romal
- T. Tying Hard and Fast ROPING
- P. Touching horse with free hand.

	Instructions: Enter the let	tor corresponding	to the nenalty in	the appropriate	PT box, one time	e for EACH occur	ance of penalt	у.	
	Instructions: Enter the let	The state of the state of the state of	to the penalty in	the appropriate	ALCO YEAR	PENALTIES			
	MANEUVER	JUDGE'S SCORE	1 PT	2 PT	3 PT	5 PT	7 PT	10 PT	TOTAL
	ox cow, position cow for drive, and e cow through the corner	-1	W		A				4
2. Fi	rst Turn	0			1		10.425 (60		
3. Se	econd Turn	+1							- 1/
MANEUVER SCORE 21 Points +/- Judges Score: Less Penalty Total: 4 = Total Cow Work Score: 7									-12
	21.0			WENG TO SEE	The same of the sa	PENALTIES			
	MANEUVER	JUDGE'S SCORE	1 PT	2 PT	, 3 PT	5 PT	7 PT	10 PT	TOTAL
	1. 1st Circle						Z (automatic)		
CIRCLE	2. Switch							1.00	
5	3. 2nd Circle								
	1. Track cow	+1			1 to the second		1		
ROPE	2. Rope & Rope Handling	-1			Commence Court Court (Section 1994)			100	. 65
- X	3. Stop Cow	-3			per cress	NS			10
	MANEUVER SCORE	-3		Emiral I	12			ENALTY TOTAL	10
	21 Points +/- Maneuver Score: 18		9,8 less	Penalty Total:	10 =	Total Ropin	g/Circling	Score:	15

				11/2
Reining Score: 185	+ Cow Work Score: 17	+ Roping/Circling Score: 9.8	= Total Working Ranch Ho	orse Score: 434
eining Score from the Reining Score Sheet				
Comments:				
udge's Signature:		and the state of t		Copyright © 2015 by NVR

Vicky Henderson - #404

DJ Joe De Boon Age 9 - Horse ID#606

Reined Work (Pattern 1)

Horse:

Amateur	ack Number:	Horse:	attempt maneuver
ludges Score: +3 Excellent, +2 Very Go	ood, +1 Good, 0 Correct, -1 Needs Imp	provement, -2 Poor, -3 Very Poor, -7 does not a	

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Smoothness, finesse, attitude, quickness, and authority in performing the various maneuvers while using controlled speed.

1/2 POINT PENALTY

- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- L. Delay lead change 1 stride
- O. Over/Under spin up to 1/8
- F. Failure to remain 20' from fence on approach to stops and roll backs

1 POINT PENALTY

- L. Out of lead each 1/4 of a circle, cumulative
- O. Over/Under spin between 1/8 & 1/4

2 POINT PENALTY

- F. Fail to lope before first marker
- P. Fail to lope past marker before stop is initiated
- J. Jog over 2 strides but less than 1/2 circle
- G. Break of gait
- S. On walk in patterns, failure to stop or walk before canter departure
- S. On trot in patterns, failure to stop before lope departure
- S. On run-in patterns, failure to be in a canter prior to first marker
- R. Freezing up in spin or roll back

- S. Spurring in front of cinch
- D. Blatant Disobedience
- I. Instill fear or praise
- E. Holding saddle with either hand

10 POINT PENALTY

- A. Missed pattern includes over/under spin more than 1/4 and backing more than 2 strides
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
 - **except the two rein, & and one finger (index) allowed in split reins**
- K. Fall to the ground of rider or horse
- I. Illegal or failed equipment
- J. Jog over 1/2 circle or 1/2 length of arena
- M. Misuse of Romal
- P. Touching horse with free hand.



Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES TOTAL 10 PT 5 PT 1 PT 2 PT JUDGE'S SCORE 1/2 PT MANEUVER 61 1. Depart, 2 right circles, moderate size and 2. Change Lead 3. Two left circles, moderate size and speed 4. Change lead 5. Rundown, stop, hesitate, left turn 6. Rundown, stop, hesitate, right turn 7. Rundown, stop, back 8. Two right spins, Two left spins

JUDGE'S	SCORE		PENALTY TOTAL	
56 Points +/- Judge's score: 59	Divided by $2 = 29.5$	- Less Penalty Total: Transfer the Total Reining Score to the Cov	_= Total Reining Sco w Work Score Sheet to be part of the	re: 25. Working Ranch Horse Score
Comments:				V
Judge's Signature:			Соруг	ight © 2015 by NVRHA

Vicky Henderson - #404

DJ Joe De Boon Age 9 - Horse ID#606

Working Ranch Horse - All Reining Patterns

July Liant			
Cow Work ~	Amateur	and Open	Divisions

Amateur Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

Back Number:

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Maintain control of the cow at all times, exhibit superior cow sense and natural ability without excessive reining or spurring, degree of difficulty, eye appeal.

Guide for a new cow: Cow won't run - Cow that doesn't respect the horse - When cow leaves arena

1 POINT PENALTY

- W. Loss of working Advantage
- C. Using corner or the end of the arena to
- E. Changing sides of the arena to turn the cow
- L. For each length horse runs past the cow
- S. Slipping Rein
- T. Turning cow before the center marker on first turn

2 POINT PENALTY

A. Going around the corner of arena before turning cow

3 POINT PENALTY

- B. Biting or Striking the cow
- E. Exhausting or overtaking
- H. Hanging up on fence (refusing to turn)
- K. Knocking down cow without having working advantage
- A. Cow leave end of arena

Judge's Signature:

W. Loss of working advantage

5 POINT PENALTY

- A. Not getting a turn each way (5 pts each way)
- S. Spurring in front of the cinch
- D. Blatant Disobedience
- I. Illegal catch ROPING
- N. No catch ROPING
- S. Did not stop ROPING
- F. Instilling fear/praise after calling for cow

O SCORE

- E. Out of control, endangering the rider
- H. Leaving working area before pattern is complete
- I. Running over cow causing fall of horse and/or rider
- J. Judge may blow whistle at any time to end work

Z. Choose not to rope: 7 point penalty

- A. Turn tail to the cow
- H. Use of two hands on reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
 - **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- J. Schooling between rein work and cow work
- K. Schooling between cows, if new cow awarded
- M. Misuse of Romal
- T. Tying Hard and Fast ROPING
- P. Touching horse with free hand.



Instructions: Enter the l	etter corresponding	to the penalty	in the appropriat	e PT box, one tin	ne for EACH occu	rance of penan	у.	
	The state of the s				PENALITES		10 PT	TOTAL
MANEUVER	JUDGE'S SCORE	1 PT	2 PT	3 PT	5 PT	7 PT	1071	
1. Box cow, position cow for drive, and		Property of the						The state of
	0			The second second	and the second second		All and the state of the	
drive cow through the corner					-			
	D							
2. First Turn	0	-	-	And where he was	7 7 7 7			
de la seria de la companio del companio de la companio della compa	de Charles and the	1						1
3. Second Turn	1 2	6		THE BUSINESS				
								1
AAANELINED SCOOL	- (PE	NALTY TOTAL	
MANEUVER SCOR	00	_	1		I Cam Morl	Scoro:	19	NINI
21 Points +/- Judges Score:	Les	s Penalty Tot	al:	= lota	al Cow Work	Score	++	490
		T			PENALTIES			
MANEUVER	JUDGE'S SCORE	1 PT	2 PT	3 PT	5 PT	7 PT	10 PT	TOTAL
and the second s	Δ.					Z		7
1. 1st Circle	0			20 1000		(automatic)		
2. Switch	41		and the second second				Tigett was	446000
Z Z. SWITCH	TI							
3. 2nd Circle	11				Landau Landau			
				The State of the S		The state of the s	The same of the same of	The state of the s
1. Track cow				-4-11		-		-
2. Rope & Rope Handling		San San Park	and the second second	and the second	-		Name of the last o	
2. Rope & Rope Handling				10000			No. of the last	
3. Stop Cow								
LA LA VILARA	10			The state of the state of the			ENALTY TOTAL	7
MANEUVER SCO	RE TO			~				0.0
12	v11-2	6.3 les	s Penalty Total:	/ =	Total Ropin	g/Circling	Score:	8.5 2
21 Points +/- Maneuver Score:	X 1.1 - C		LIO VILLE	,	Marina Marina			120
			g/Circling Sco	~ ~ ~				1 1 /

Reining Score: $\frac{35}{4}$ + Cow Work Score: $\frac{19}{4}$ + Roping/Circling Score: $\frac{19.3}{4}$ = Total Work	king Ranch Horse Score: 60.20
ining Score from the Reining Score Sheet	A
omments:	
	Copyright © 2015 by NVRHA

Whizkey N Ginger

Reined Work (Pattern 1) Age 7 - Horse ID# 684 Horse: Back Number: Amateur

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Smoothness, finesse, attitude, quickness, and authority in performing the various maneuvers while using controlled speed.

1/2 POINT PENALTY

- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- L. Delay lead change 1 stride
- O. Over/Under spin up to 1/8
- F. Failure to remain 20' from fence on approach to stops and roll backs

1 POINT PENALTY

- L. Out of lead each 1/4 of a circle, cumulative
- O. Over/Under spin between 1/8 & 1/4

2 POINT PENALTY

- F. Fail to lope before first marker
- P. Fail to lope past marker before stop is initiated
- J. Jog over 2 strides but less than 1/2 circle
- G. Break of gait
- S. On walk in patterns, failure to stop or walk before canter departure
- S. On trot in patterns, failure to stop before lope departure
- S. On run-in patterns, failure to be in a canter prior to first marker
- R. Freezing up in spin or roll back

- S. Spurring in front of cinch D. Blatant Disobedience
- I. Instill fear or praise
- E. Holding saddle with either hand

10 POINT PENALTY

- A. Missed pattern includes over/under spin more than 1/4 and backing more than 2 strides
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
 - **except the two rein, & and one finger (index) allowed in split reins**
- K. Fall to the ground of rider or horse
- I. Illegal or failed equipment
- J. Jog over 1/2 circle or 1/2 length of arena
- M. Misuse of Romal
- P. Touching horse with free hand.



Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES TOTAL 10 PT 2 PT 1/2 PT JUDGE'S SCORE MANEUVER 1. Depart, 2 right circles, moderate size and 2. Change Lead 3. Two left circles, moderate size and speed 4. Change lead 5. Rundown, stop, hesitate, left turn 6. Rundown, stop, hesitate, right turn 7. Rundown, stop, back 8. Two right spins, Two left spins

	JUDGE'S SCORE $\frac{1}{50}$ Divided by $2 = \frac{20}{50}$		PENALTY TOTAL	core: 29	
56 Points +/- Judge's score:_	Divided by 2 =	Less Penalty Total Transfer the Total Reining Score to the Co	ow Work Score Sheet to be part of t	the Working Ranch Horse So	core
Comments:					
Judge's Signature:			Сор	pyright © 2015 by NVF	≀НА

Whizkey N Ginger Age 7 - Horse ID# 684

Working Ranch Horse - All Reining Patterns

Cow Work ~ Amateur and Open Divisions

Amateur	Back Number:	Horse:
	1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	-3 Very Poor -7 does not attempt maneuver
Judges Score: +3 Excellent, +2 Very Good, +1 Good	od, 0 Correct, -1 Needs Improvement, -2 Poor,	-5 Very 1001, 7 Cook as a second cook as a second parameter
NOTE: Fall to ground of rider or horse - Team wil	be scored until the fall	without excessive reining or spurring, degree of difficulty, eye appeal.
Credit: Maintain control of the cow at all times, e	exhibit superior cow sense and natural ability v	oct the borse - When cow leaves arena
Guide for a nev	w cow: Cow won't run - Cow that doesn't response	ect the horse - when cow reaves a con-

1 POINT PENALTY

- W. Loss of working Advantage
- C. Using corner or the end of the arena to turn cow
- E. Changing sides of the arena to turn the cow
- L. For each length horse runs past the cow
- S. Slipping Rein
- T. Turning cow before the center marker on first turn

2 POINT PENALTY

A. Going around the corner of arena before turning cow

3 POINT PENALTY

- B. Biting or Striking the cow
- E. Exhausting or overtaking
- H. Hanging up on fence (refusing to turn)

21 Points +/- Maneuver Score:

Reining Score:

+ Cow Work Score:

- K. Knocking down cow without having working advantage
- A. Cow leave end of arena
- W. Loss of working advantage

5 POINT PENALTY

- A. Not getting a turn each way (5 pts each way)
- S. Spurring in front of the cinch
- D. Blatant Disobedience
- I. Illegal catch ROPING
- N. No catch ROPING
- S. Did not stop ROPING
- F. Instilling fear/praise after calling for cow

O SCORE

- E. Out of control, endangering the rider
- H. Leaving working area before pattern is complete
- I. Running over cow causing fall of horse and/or rider

=Total Roping/Circling Score:

= Total Working Ranch Horse Score:

- J. Judge may blow whistle at any time to end work
- L. Abuse

Z. Choose not to rope: 7 point penalty

10 POINT PENALTY

- A. Turn tail to the cow
- H. Use of two hands on reins in a bridle or two rein
- C. Fingers between the reins in a bridle class **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- J. Schooling between rein work and cow work
- K. Schooling between cows, if new cow awarded
- M. Misuse of Romal
- T. Tying Hard and Fast ROPING
- P. Touching horse with free hand.



	Instructions: Enter the let	ter corresponding	to the penalty in	the appropriate	PT box, one time	TOT EACH OCCU	ance of penan	. 7.	
_			g to the penalty in the appropriate PT box, one time for EACH occurance of penalty. PENALTIES 7 PT 10 PT TOTAL						
	MANEUVER	JUDGE'S SCORE	1 PT	2 PT	3 PT	5 PT	7 PT	10 PT	TUTAL
	ox cow, position cow for drive, and e cow through the corner	0			7.4	J. Marian	and the second		
	rst Turn	0			1+	Olempia was a second			
3. S	econd Turn	-1	L		0				1
	MANEUVER SCORE 21 Points +/- Judges Score: 2	O Less	Penalty Total	(_	= Total	Cow Work		NALTY TOTAL	
					-	Charles and the Control of the Contr	THE RESERVE AND ADDRESS OF THE PERSON NAMED IN		Control of the last of the las
						PENALTIES		Maria Company	
	MANEUVER	JUDGE'S SCORE	1 PT	2 PT	3 PT	5 PT	7 PT	10 PT	TOTAL
	MANEUVER 1. 1st Circle	JUDGE'S SCORE	1 PT	2 PT	3 PT		7 PT Z (automatic)	10 PT	TOTAL
IRCLE	a the second sec	JUDGE'S SCORE	1 PT	2 PT	3 PT		Z	10 PT	TOTAL
CIRCLE	1. 1st Circle	JUDGE'S SCORE	1PT	2 PT	3 PT		Z	10 PT	TOTAL
	1. 1st Circle 2. Switch	JUDGE'S SCORE	1 PT	2 PT	3 PT		Z	10 PT	TOTAL 7
	1. 1st Circle 2. Switch 3. 2nd Circle	JUDGE'S SCORE	1PT	2 PT	3 PT		Z	10 PT	TOTAL
ROPE CIRCLE	1. 1st Circle 2. Switch 3. 2nd Circle 1. Track cow	JUDGE'S SCORE	1PT	2 PT	3 PT		Z	10 PT	TOTAL

Reining Score from the Reining Score Sheet Comments: Copyright © 2015 by NVRHA Judge's Signature:

less Penalty Total:

+ Roping/Circling Score: 16

Sue Eisenman - #406

Peppys Lil Beggar

Reined Work (Pattern 1)

Age 10 - Horse ID#499

Age 10 – Horse 10#499	ack Number:	Horse:	
Amateur		nt, -2 Poor, -3 Very Poor, -7 does not attempt maneuver	
Judges Score: +3 Excellent, +2 Very Good, +1 (Good, 0 Correct, -1 Needs improvement	y maneuvers remaining	_

NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Smoothness, finesse, attitude, quickness, and authority in performing the various maneuvers while using controlled speed.

1/2 POINT PENALTY

- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- L. Delay lead change 1 stride
- O. Over/Under spin up to 1/8
- F. Failure to remain 20' from fence on approach to stops and roll backs

1 POINT PENALTY

- L. Out of lead each 1/4 of a circle, cumulative
- O. Over/Under spin between 1/8 & 1/4

2 POINT PENALTY

- F. Fail to lope before first marker
- P. Fail to lope past marker before stop is initiated
- J. Jog over 2 strides but less than 1/2 circle
- G. Break of gait
- S. On walk in patterns, failure to stop or walk before canter departure
- S. On trot in patterns, failure to stop before lope departure
- S. On run-in patterns, failure to be in a canter prior to first marker
- R. Freezing up in spin or roll back

- S. Spurring in front of cinch
- D. Blatant Disobedience
- I. Instill fear or praise
- E. Holding saddle with either hand

10 POINT PENALTY

- A. Missed pattern includes over/under spin more than 1/4 and backing more than 2 strides
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
 - **except the two rein, & and one finger (index) allowed in split reins **
- K. Fall to the ground of rider or horse
- I. Illegal or failed equipment
- J. Jog over 1/2 circle or 1/2 length of arena
- M. Misuse of Romal
- P. Touching horse with free hand.



Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty. TOTAL 10 PT 1 PT JUDGE'S SCORE 1/2 PT MANEUVER 1. Depart, 2 right circles, moderate size and 161 2. Change Lead 3. Two left circles, moderate size and speed 19 4. Change lead 5. Rundown, stop, hesitate, left turn 6. Rundown, stop, hesitate, right turn 7. Rundown, stop, back 8. Two right spins, Two left spins PENALTY TOTAL JUDGE'S SCORE

JUDG 56 Points +/- Judge's score: 52	Divided by 2 = 26	Less Penalty Total: Transfer the Total Reining Sco	= Total Reining S	of the Working Ranch Horse Score
Comments:				
Judge's Signature:			Co	opyright © 2015 by NVRHA

Sue Eisenman - #406

Peppys Lil Beggar Age 10 - Horse ID#499 Amateur

Working Ranch Horse - All Reining Patterns

Cow Work ~ Amateur and Open Divisions

Back Number:

Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver

NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Maintain control of the cow at all times, exhibit superior cow sense and natural ability without excessive reining or spurring, degree of difficulty, eye appeal.

Guide for a new cow: Cow won't run - Cow that doesn't respect the horse - When cow leaves arena

1 POINT PENALTY

- W. Loss of working Advantage
- C. Using corner or the end of the arena to
- E. Changing sides of the arena to turn the cow
- L. For each length horse runs past the cow
- S. Slipping Rein
- T. Turning cow before the center marker on first turn

2 POINT PENALTY

A. Going around the corner of arena before turning cow

3 POINT PENALTY

- B. Biting or Striking the cow
- E. Exhausting or overtaking
- H. Hanging up on fence (refusing to turn)
- K. Knocking down cow without having working advantage
- A. Cow leave end of arena
- W. Loss of working advantage

5 POINT PENALTY

- A. Not getting a turn each way (5 pts each way)
- S. Spurring in front of the cinch
- D. Blatant Disobedience
- I. Illegal catch ROPING
- N. No catch ROPING

or two rein

- S. Did not stop ROPING
- F. Instilling fear/praise after calling for cow

C. Fingers between the reins in a bridle class

J. Schooling between rein work and cow work

K. Schooling between cows, if new cow awarded

**except the two rein, & one finger

(index) allowed in split reins**

I. Illegal or failed equipment

T. Tying Hard and Fast - ROPING

P. Touching horse with free hand.

M. Misuse of Romal

O SCORE

- E. Out of control, endangering the rider
- H. Leaving working area before pattern is complete
- I. Running over cow causing fall of horse and/or rider
- J. Judge may blow whistle at any time to end work
- L. Abuse

Z. Choose not to rope: 7 point penalty 10 POINT PENALTY



A. Turn tail to the cow			
H. Use of two hands on reins in a bridle			

	JUDGE'S SCORE			ne for EACH occurance of penalty. PENALTIES 7 PT				
MANEUVER	JODGE 3 SCOKE	1 PT	2 PT	3 PT	5 PT	, , ,		1.7
Box cow, position cow for drive, and drive cow through the corner	-2	W		A		and the second	and the same of the same of	4
2. First Turn	-2	mg in						
3. Second Turn	-3					Contraction (5)		

= Total Cow Work Score: Less Penalty Total: 21 Points +/- Judges Score:

PENALTIES TOTAL JUDGE'S SCORE 7 PT 10 PT MANEUVER 5 PT 1 PT Z 1. 1st Circle 2. Switch 3. 2nd Circle 1. Track cow -2 N 2. Rope & Rope Handling -2 3. Stop Cow

PENALTY TOTAL MANEUVER SCORE =Total Roping/Circling Score: less Penalty Total: x 1.1 = 21 Points +/- Maneuver Score: + Roping/Circling Score: 5 = Total Working Ranch Horse Score: + Cow Work Score: / O Reining Score: Reining Score from the Reining Score Shee Comments:

Copyright © 2015 by NVRHA Judge's Signature:

Ann Goebel - #407

SDP Ruby Blue Sue Age 15 - Horse ID#514

Reined Work (Pattern 1)

Horse: Jack Number: Amateur Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver NOTE: Judge may blow whistle at any time to end work and a -7 will be given for any maneuvers remaining NOTE: Fall to ground of rider or horse - Team will be scored until the fall

Credit: Smoothness, finesse, attitude, quickness, and authority in performing the various maneuvers while using controlled speed.

1/2 POINT PENALTY

- J. Exit roll back at jog up to 2 strides or start circle at jog up to 2 strides
- L. Delay lead change 1 stride
- O. Over/Under spin up to 1/8
- F. Failure to remain 20' from fence on approach to stops and roll backs

1 POINT PENALTY

- L. Out of lead each 1/4 of a circle, cumulative
- O. Over/Under spin between 1/8 & 1/4

2 POINT PENALTY

- F. Fail to lope before first marker
- P. Fail to lope past marker before stop is initiated
- J. Jog over 2 strides but less than 1/2 circle
- G. Break of gait
- S. On walk in patterns, failure to stop or walk before canter departure
- S. On trot in patterns, failure to stop before lope departure
- S. On run-in patterns, failure to be in a canter prior to first marker
- R. Freezing up in spin or roll back

- S. Spurring in front of cinch
- D. Blatant Disobedience
- I. Instill fear or praise
- E. Holding saddle with either hand

- A. Missed pattern includes over/under spin more than 1/4 and backing more than 2 strides
- H. Use of 2 hands on the reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
 - **except the two rein, & and one finger (index) allowed in split reins** $\,$
- K. Fall to the ground of rider or horse
- I. Illegal or failed equipment
- J. Jog over 1/2 circle or 1/2 length of arena
- M. Misuse of Romal
- P. Touching horse with free hand.



Instructions: Enter the letter corres	sponding to the penal	Ty in the app			PENALTIES		
	JUDGE'S SCORE	1/2 PT	1 PT	2 PT	5 PT	10 PT	TOTAL
MANEUVER	JODGE 3 SCOKE	1/2					
. Depart, 2 right circles, moderate size and	+1						
peed	1			65			-
. Change Lead	-		L.	010			5
3. Two left circles, moderate size and speed	+1						
		-		GJ			11
4. Change lead	-1			1017		-	
5. Rundown, stop, hesitate, left turn							
haritate right turn	,						
6. Rundown, stop, hesitate, right turn	-!				-	-	
7. Rundown, stop, back	-						
Tue left coins	1						
8. Two right spins, Two left spins							
					PE	NALTY TOTAL	9
JUDGE'S SCOR	E						1 -7
56 Points +/- Judge's score: 52 Divide	d by 2 = 26	- Less Penalt	y Total:	9	= Total R	eining Sco	e Working Ranker Horse Sc

JUDGE'S Si 56 Points +/- Judge's score: 52 Di	21	- Less Penalty Total: Transfer the Total Reining Score to	= Total Reining Sco	ore:
Comments:				
		*	Сор	yright © 2015 by NVRHA
Judge's Signature:				

Ann Goebel - #407

SDP Ruby Blue Sue Age 15 - Horse ID#514 Amateur

Working Ranch Horse - All Reining Patterns

Cow Work ~ Amateur and Open Divisions

Amaleui	Back Number:	Horse.					
THE RESERVE THE PROPERTY OF THE PARTY OF THE	SYSTEM TO THE STATE OF THE STAT	3.V. Barr 7 does not attempt maneuver					
Judges Score: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor, -7 does not attempt maneuver							
e. We stain southed of the cow at all times, exhibit superior cow sense and natural ability without excessive reining or spanning, and							
Guide for a new cow: Cow won't run - Cow that doesn't respect the horse - When cow leaves arena							

1 POINT PENALTY

- W. Loss of working Advantage
- C. Using corner or the end of the arena to
- E. Changing sides of the arena to turn the cow
- L. For each length horse runs past the cow
- S. Slipping Rein
- T. Turning cow before the center marker on first turn

2 POINT PENALTY

A. Going around the corner of arena before turning cow

3 POINT PENALTY

- B. Biting or Striking the cow
- E. Exhausting or overtaking
- H. Hanging up on fence (refusing to turn)
- K. Knocking down cow without having working advantage
- A. Cow leave end of arena

Reining Score: Reining Score from the Reining Score Sheet

Comments:

Judge's Signature:

W. Loss of working advantage

5 POINT PENALTY

- A. Not getting a turn each way (5 pts each way)
- S. Spurring in front of the cinch
- D. Blatant Disobedience
- I. Illegal catch ROPING
- N. No catch ROPING
- S. Did not stop ROPING
- F. Instilling fear/praise after calling for cow

O SCORE

- E. Out of control, endangering the rider
- H. Leaving working area before pattern is complete
- I. Running over cow causing fall of horse and/or rider

= Total Working Ranch Horse Score:

Copyright © 2015 by NVRHA

- J. Judge may blow whistle at any time to end work
- L. Abuse

Z. Choose not to rope: 7 point penalty



- A. Turn tail to the cow
- H. Use of two hands on reins in a bridle or two rein
- C. Fingers between the reins in a bridle class
 - **except the two rein, & one finger (index) allowed in split reins**
- I. Illegal or failed equipment
- J. Schooling between rein work and cow work
- K. Schooling between cows, if new cow awarded
- M. Misuse of Romal
- T. Tying Hard and Fast ROPING
- P. Touching horse with free hand.



Instructions: Enter the letter corresponding to the penalty in the appropriate PT box, one time for EACH occurance of penalty PENALTIES 10 PT TOTAL JUDGE'S SCORE MANEUVER 5 PT 1 PT 1. Box cow, position cow for drive, and drive cow through the corner 2. First Turn A 3. Second Turn PENALTY TOTAL MANEUVER SCORE = Total Cow Work Score: Less Penalty Total 21 Points +/- Judges Score: PENALTIES TOTAL 10 PT JUDGE'S SCORE MANEUVER 5 PT 7 PT 3 PT 1 PT 1. 1st Circle W 3 2. Switch 3. 2nd Circle 1. Track cow 2. Rope & Rope Handling 3. Stop Cow MANEUVER SCORE =Total Roping/Circling Score: less Penalty Total: 21 Points +/- Maneuver Score:

+ Roping/Circling Score:

+ Cow Work Score: