

SHOW: 914397  
CLASS: Limited Cow Work  
DATE: 8/29/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

- 1 Point Penalties:**  
A - Loss of working advantage  
D - Failure to drive cow passed middle marker on second drive before time expires  
P - Working out of position  
S - Slipping rein  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)  
E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**  
K - Knocking down the cow without having a working advantage  
L - Losing a cow while boxing
- 5 Point Penalties:**  
B - Spurring in front of cinch  
C - Blatant disobedience  
E - Use of either hand to instill fear/praise
- 10 Point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail  
E - Repeated blatant disobedience  
J - Schooling after entering the arena prior to calling for cow  
K - Schooling horse between cows, if new cow is awarded  
N - Failure to attempt any part of the class  
H - Use of two hands (except in snaffle bit or hackamore)  
M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire  
H - Leaving arena before run is complete

W/O	#		RUN CONTENT							PENALTIES				SCORE	OP	
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points			Total Penalties
Tie-Breaker																
500	100	PENALTY														
		CONTENT														DQ
4	104	PENALTY														
		CONTENT	0	+1/2	-1/2	-1	-1/2	-1/2	-1/2	0	L					64 1/2
1	143	PENALTY														
		CONTENT	0	+1/2	-1/2	0	0	0	+1/2	0						70 1/2
2	204	PENALTY														
		CONTENT	-1/2	-1	0	-1	-1/2	0	0	0	L					66
3	209	PENALTY														
		CONTENT	0	+1/2	-1/2	-1	-1	0	0	0	L					65
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_ JUDGE'S SIGNATURE: *Sh...*

VERSATILITY RANCH HORSE - CUTTING

SHOW: 914387  
CLASS: Amt VRH Cutting  
DATE: 8/29/2020

**1 Point Penalties:**  
A - Losing working advantage  
C - Working out of position  
D - Toe, foot or stirrup on shoulder  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)

**3 Point Penalties**  
A - Hot Quit  
B - Cattle picked up or scattered  
D - Back fence  
E - Pawing or biting cattle  
F - Spurring on shoulder

**5 Point Penalties:**  
A - Horse quitting cow  
B - Losing the cow  
C - Changing cattle after a specific commitment  
D - Failure to separate a single animal after leaving the herd  
E - Blatant disobedience

**10 Point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
A - Turn Tail  
H - Use of two hands on reins (except in snaffle bit or hackamore)  
M - More than one finger between split reins or any fingers between romal reins  
F - Failure to cut two cows

**Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
E - Excessive disturbance of herd  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire  
H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN						
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Average Cow 1/Cow 2					
		1 POINT	3 POINTS	5 POINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage														
Tie-Breaker																											
4	104 100																										
1	100 100																										
2	143 A A																										
	205 204																										
3	209																										
5	204																										

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Steph*



SHOW:	914387
CLASS:	VRH Ranch Riding Arnt
DATE:	8/12/2020

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		W	J	Ext J	J	LR	Ext L	LR	J	SS W	Turn Jog	LL	Web Stop					
	100																	
		PENALTY																
		CONTENT	+1	+1	+1	+1	+1 1/2	0	-1/2	0	0	+1	+1	+1				77
	104																	
		PENALTY																
		CONTENT	0	0	+1	0	0	+1	-1	+1	0	-1	0	0				71
	143																	
		PENALTY																
		CONTENT	0	+1 1/2	+1 1/2	+1	+1 1/2	+1 1/2	+1	+1	+1	0	+1/2					81 1/2
	204																	
		PENALTY																
		CONTENT	0	+1	+1	0	0	+1	+1	0	0	0	+1	0				75
	209																	
		PENALTY																
		CONTENT	0	0	+1	0	+1/2	+1	-1/2	0	-1	0	+1	0				70
	291																	
		PENALTY																
		CONTENT	0	-1	+1	-1	-1	0	-1/2	0	+1/2	0	-1/2	+1				68 1/2
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 



**VERSATILITY RANCH HORSE - TRAIL**

SHOW: 914387  
CLASS: VRH Ranch Trail Amt  
DATE: 8/30/2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single-stride space at a walk or trot
  - Skipping over or failing to step into required space
  - Incorrect number of strides, if specified
  - One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
  - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Knocking over, stepping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - 3rd refusal
  - Repeated blatant disobedience
  - Failure to dally and remain dallied during the drag
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Trot	Walk	Bridge	300 Box	Back	LR	Ground Tie	Ext T	Trot	Rope Dummy					
	100	PENALTY														
		CONTENT	+1	+1/2	+1	+1/2	0	0	-1	+1/2	+1/2	+1/2			73 1/2	OP
	104	PENALTY														
		CONTENT	0	+1/2	-1	+1/2	0	-1/2	+1/2	+1/2	+1/2	0			72	
	143	PENALTY														
		CONTENT	+1	+1	+1	+1	0	0	+1/2	+1	0	0			75 1/2	
	204	PENALTY														
		CONTENT	+1	+1/2	+1	+1	+1	+1	+1/2	0	+1	0			79	
	209	PENALTY				1										
		CONTENT	0	+1	+1	0	0	+1/2	+1	+1	0	0		1	74 1/2	
	291	PENALTY						1								
		CONTENT	+1	+1	0	+1/2	0	+1	0	+1/2	0	+1		1	74	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Steve Brown

JUDGE'S SIGNATURE: *Steve Brown*



SHOW: 914387
CLASS: Reining
DATE: 8/29/2020

**VERSATILITY RANCH HORSE - REINING**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		RC	LC	S	RS	S	LS	S+B							
5	100	PENALTY	2	2	2								6	61	
		CONTENT	0	0	-1	-1	-1	0	0						
4	109	PENALTY	2	2									4	62 1/2	
		CONTENT	-1/2	0	-1	-1/2	-1	0	-1/2						
8	143	PENALTY												66 1/2	
		CONTENT	0	1/2	-1	-1/2	-1	-1/2	0						
3	204	PENALTY												66	
		CONTENT	-1/2	-1/2	-1	0	-1	0	-1						
1	209	PENALTY												67 1/2	
		CONTENT	-1/2	0	-1	0	-1	0	0						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 



**VERSATILITY RANCH HORSE - CUTTING**

SHOW: 914065  
CLASS:  
DATE: 8/29/2020

- 1 Point Penalties:**  
A - Losing working advantage  
C - Working out of position  
D - Toe, foot or stirrup on shoulder  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)
- 3 Point Penalties**  
A - Hot Quit  
B - Cattle picked up or scattered  
D - Back fence  
E - Pawing or biting cattle  
F - Spurring on shoulder
- 5 Point Penalties:**  
A - Horse quitting cow  
B - Losing the cow  
C - Changing cattle after a specific commitment  
D - Failure to separate a single animal after leaving the herd  
E - Blatant disobedience

- 10 Point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
A - Turn Tail  
H - Use of two hands on reins (except in snaffle bit or hackamore)  
M - More than one finger between split reins or any fingers between romal reins  
F - Failure to cut two cows
- Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
E - Excessive disturbance of herd  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire  
H - Leaving arena before run is complete

W/O	#	PENALTIES						RUN CONTENT										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN					
		Cow 1		Cow 2		Cow 1		Cow 2		Cow 1				Cow 2								Average Cow 1/ Cow 2				
		1 POINT	3 POINTS	5 POINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage													
	100			D		B		-1	+1/2	0	0			-1/2	-1	+1/2	0	0								59 1/2
	104	A	A	D		B		+1/2	0	-1	0			+1/2	-1	0	-1/2	0								57 1/2
	143	A	A					0	+1/2	+1/2	0	0		+1/2	0	-1	+1/2									68 1/2
	204		A			B		0	-1/2	+1/2	0			-1	-1	0	-1/2	0								61
	209	A		D				+1	-1	0	0			-1/2	-1	0	-1/2	0								63 1/2

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *L. Klein*

SHOW: 914065  
 CLASS: ..  
 DATE: 8/29/2020

## VRH - LIMITED COW WORK (Amateur/Youth)

- 1 Point Penalties:**  
 A - Loss of working advantage  
 D - Failure to drive cow passed middle marker on second drive before time expires  
 P - Working out of position  
 S - Slipping rein  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)  
 E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**  
 K - Knocking down the cow without having a working advantage  
 L - Losing a cow while boxing
- 5 Point Penalties:**  
 B - Spurring in front of cinch  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise
- 10 Point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class  
 H - Use of two hands (except in snaffle bit or hackamore)  
 M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**  
 A - Abuse  
 B - Lameness  
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W/O	#		RUN CONTENT							PENALTIES				SCORE	OP																																																																																																																																																																																																																																												
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																								
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points			Total Penalties																																																																																																																																																																																																																																											
Tie-Breaker																																																																																																																																																																																																																																																											
	100	PENALTY	H																	CONTENT															DQ		101	PENALTY																		CONTENT	0	0	-1	-1	-1/2	-1/2	0	0	L			3			64		143	PENALTY																		CONTENT	+1/2	-1/2	-1	-1/2	-1/2	0	-1/2	0	L			3			64 1/2		204	PENALTY		PP																CONTENT	+1/2	-1	-1	-1/2	-1	0	0	0	L			5			62		209	PENALTY																		CONTENT	+1/2	0	-1	-1/2	-1/2	0	0	0	L						63 1/2			PENALTY																		CONTENT																		PENALTY																		CONTENT															
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	101	PENALTY																		CONTENT	0	0	-1	-1	-1/2	-1/2	0	0	L			3			64		143	PENALTY																		CONTENT	+1/2	-1/2	-1	-1/2	-1/2	0	-1/2	0	L			3			64 1/2		204	PENALTY		PP																CONTENT	+1/2	-1	-1	-1/2	-1	0	0	0	L			5			62		209	PENALTY																		CONTENT	+1/2	0	-1	-1/2	-1/2	0	0	0	L						63 1/2			PENALTY																		CONTENT																		PENALTY																		CONTENT																																																			
		CONTENT	0	0	-1	-1	-1/2	-1/2	0	0	L			3			64																																																																																																																																																																																																																																										
	143	PENALTY																		CONTENT	+1/2	-1/2	-1	-1/2	-1/2	0	-1/2	0	L			3			64 1/2		204	PENALTY		PP																CONTENT	+1/2	-1	-1	-1/2	-1	0	0	0	L			5			62		209	PENALTY																		CONTENT	+1/2	0	-1	-1/2	-1/2	0	0	0	L						63 1/2			PENALTY																		CONTENT																		PENALTY																		CONTENT																																																																																							
		CONTENT	+1/2	-1/2	-1	-1/2	-1/2	0	-1/2	0	L			3			64 1/2																																																																																																																																																																																																																																										
	204	PENALTY		PP																CONTENT	+1/2	-1	-1	-1/2	-1	0	0	0	L			5			62		209	PENALTY																		CONTENT	+1/2	0	-1	-1/2	-1/2	0	0	0	L						63 1/2			PENALTY																		CONTENT																		PENALTY																		CONTENT																																																																																																																											
		CONTENT	+1/2	-1	-1	-1/2	-1	0	0	0	L			5			62																																																																																																																																																																																																																																										
	209	PENALTY																		CONTENT	+1/2	0	-1	-1/2	-1/2	0	0	0	L						63 1/2			PENALTY																		CONTENT																		PENALTY																		CONTENT																																																																																																																																																															
		CONTENT	+1/2	0	-1	-1/2	-1/2	0	0	0	L						63 1/2																																																																																																																																																																																																																																										
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JUDGE'S NAME (PRINTED): \_\_\_\_\_ JUDGE'S SIGNATURE: *Lita Perini*



SHOW: 914065  
CLASS: VRH Ranch Riding  
DATE: 8/1/2020

**VERSATILITY RANCH HORSE - RANCH RIDING**

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		W	RT	EXT	RT SET	LR	EXT L	RL	W SET	MOT CIRCLE	LL	T	SB					
	100				OP												75 1/2	✓
	104																70 1/2	
	143																75 1/2	
	204									OP							75	✓
	209																77 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Lita Perrin*





## VERSATILITY RANCH HORSE - TRAIL

SHOW: 914065  
CLASS: VRH Ranch Trail Amtr.  
DATE: 8/29/2020

- |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
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| <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on/or ground tie (except shifting to balance)</li> <li>- Split log in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul> | <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> | <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul> |
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		180°/B	180°/T	Trot	LL	side pass	ROPE	WALK	Ground Tie	Bridge	Back legs				
100	PENALTY			1			1		11		11				
	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	-1/2	+1	-1/2	+1	0		6	69	
						3		25		1					
104	PENALTY				3						1/2				
	CONTENT	+1/2	+1/2	+1	-1/2	+1/2	-1/2	+1/2	+1/2	+1	+1/2		3 1/2	71 1/2	
143	PENALTY			OP1							1/2				
	CONTENT	+1/2	+1/2	-1/2	+1/2	+1	0	+1/2	+1	+1	+1		1 1/2	73	✓
204	PENALTY		1/2												
	CONTENT	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1		1/2	78	
209	PENALTY		1	1/2											
	CONTENT	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1			75	
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														

JUDGE'S NAME (PRINTED): Lita Perrin

JUDGE'S SIGNATURE: *Lita Perrin*



SHOW:
CLASS:
DATE:

**VERSATILITY RANCH HORSE - REINING #6**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
		Maneuver Description	ex O <sub>2</sub>	15 O <sub>2</sub>	2x S	3 1/2 R	if S	3 1/2 R	SB						
	100	PENALTY	2				-1/2								
		CONTENT	-1	-1/2	-1	-1/2	0	-1	0				2 1/2	63 1/2	
	101	PENALTY	2	2											
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	0				4	64	
	143	PENALTY													
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					66 1/2	
	204	PENALTY													
		CONTENT	+1/2	+1/2	-1/2	-1/2	-1/2	0	+1/2					70	
	209	PENALTY			2										
		CONTENT	0	+1/2	-1/2	0	-1/2	-1/2	0				2	67	
	291	PENALTY	2	2		OP	-1/2	OP							
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0					(61 1/2)	✓
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_ JUDGE'S SIGNATURE: Lita Perin

## AQHA RANCH RIDING - Pattern 1

CLASS: *Amateur Level 1 Ranch Riding*

DATE: *8/28/2020*

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13				
80	PENALTY																	
	CONTENT	-1/2	0	+1/2	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0					
100	PENALTY																	
	CONTENT	0	0	-1/2	+1/2	-1	-1	-1/2	-1	-1/2	-1/2	0	0					
290	PENALTY																	
	CONTENT	+1	0	+1	0	0	0	+1	+1/2	0	+1	0	+1					
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

## AQHA RANCH RIDING - Pattern 1

**CLASS:** Amateur Ranch Riding

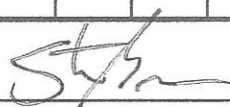
**DATE:** 8/28/2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per gait)
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins (per maneuver)
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two (2) strides when changing leads
  - Trotting more than three (3) strides when making a simple lead change
  - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
  - Incomplete maneuver
  - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
  - Willful Abuse
  - Major disobedience or schooling
  - Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13				
204	PENALTY																	
	CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	0	+1/2	0	0	0					
290	PENALTY																	
	CONTENT	+1	0	+1	0	0	0	+1/2	+1/2	0	+1	0	+1/2					
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

# AQHA

AMERICAN QUARTER  
HORSE ASSOCIATION

## AQHA RANCH RIDING - Pattern 1

CLASS: Open Ranch Riding

DATE: 8/28/2020

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description	W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B						
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13					
297	PENALTY																	
	CONTENT	-1/2	+1/2	-1/2	-1	0	0	-1/2	-1/2	0	+1/2	0	-1/2					68 1/2
80	PENALTY																	
	CONTENT	0	0	+1/2	-1/2	0	-1/2	-1	0	-0	-1/2	+1/2	0					64 1/2
290	PENALTY																	
	CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	0	+1/2	+1/2	+1	0	0					73
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

## AQHA RANCH RIDING - Pattern 1

CLASS: *Open Ranch Riding*

DATE: *8/28/2020*

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13						
	297	PENALTY																		
		CONTENT	0	+1/2	0	0	+1/2	0	0	0	-1/2	+1/2	-1/2	0					70 1/2	
	80	PENALTY				3														
		CONTENT	0	+1/2	0	0	-1/2	-1/2	-1	0	0	-1/2	0	+1/2					3	64 1/2
						70	68.5	67.5			67		67.5							
	290	PENALTY																		
		CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	0	+1	+1/2	+1/2						74
						71.5		71	71.5	72		73	73.5	74						
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

*Lita Perum*  
JUDGE'S SIGNATURE:

## AQHA RANCH RIDING - Pattern 1

CLASS: Amateur Level 1 Ranch Riding

DATE: 8/28/2020

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13				
80	PENALTY																	
	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0	+1/2	0				75	
		71 7 72 73 74 75																
100	PENALTY											-1				1	69	
	CONTENT	0	0	0	+1	+1	-1	0	-1	0	+1/2	0	+1/2					
		68 69 70 71 72 73 74 75																
290	PENALTY																76 1/2	
	CONTENT	0	+1/2	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2					
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	
	PENALTY																	
	CONTENT																	

JUDGE'S NAME (PRINTED):

*Lita Perea*  
JUDGE'S SIGNATURE:

## AQHA RANCH RIDING - Pattern 1

CLASS: *Amateur Ranch Riding*

DATE: *8/28/2020*

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description	W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B						
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13					
204	PENALTY																	
	CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	0	0	-1/2	0					
71      71.5      72      73      74      74																		
290	PENALTY																	
	CONTENT	0	+1/2	+1	+1	0	0	0	+1/2	0	+1/2	0	+1					
71      71.5      72      73      74      74																		
	PENALTY																	
	CONTENT																	
71      71.5      72      73      74      74																		
	PENALTY																	
	CONTENT																	
71      71.5      72      73      74      74																		
	PENALTY																	
	CONTENT																	
71      71.5      72      73      74      74																		
	PENALTY																	
	CONTENT																	
71      71.5      72      73      74      74																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Lito Perin*